



FREMANTLE CONFERENCE



SIRENS TO COMMENCEMENT PLAY FOR EACH QUARTER

- Sound Siren 1 time – As Umpires enter Playing Surface.
- Sound Siren 3 times – 2 minute warning prior to start time.
- Sound Siren 2 times – 1 minute prior to start time.
- Sound Siren 1 time – START QUARTER.

DURATION OF QUARTERS AND BREAKS QUARTER LENGTH:

Yr 7	4 x 15 minutes
Yr 8	4 x 15 minutes
Yr 9s	4 x 20 minutes
Yr 10s	4 x 20 minutes
Yr 11s	4 x 20 minutes
Yr 12s	4 x 20 minutes
Yr 3/4 All-Female	4 x 12 minutes
Yr 5/6 All-Female	4 x 12 minutes
Yr 7/8 All-Female	4 x 15 minutes
Yrs 9-11 All-Female	4 x 15 minutes

DRAWN FINALS MATCH

Should the final scores of both teams in Any FINALS Match be tied at the end of normal time, refer to **Junior Bylaws**.

In the event of a Drawn FINALS Match, any interchanged players are to be recorded in spare space on 4th Qtr I/C Sheet, then the 3rd Quarter I/C Sheet and so forth.

QUARTER BREAKS

- ¼ Time Break - 5 Minutes,
- ½ Time Break - 10 Minutes,
- ¾ Time Break - 5 Minutes.

USE OF STRETCHER

The timekeeper shall stop the clock at the time a stretcher crosses the boundary line and the field umpire has called time, and shall restart the clock at the time the field umpire recommences play and calls time on and the timekeeper shall also record the time out and the time of the quarter at which point the clock was stopped.

In the event that the time taken to attend to the injured player exceeds 10 minutes from the time out the following will apply.

If the quarter ends during the delay: - time will be called for the quarter and play will recommence for the next quarter.

If the final quarter is in progress and the stretcher is called for, the remaining time will be played out.

ARENA

The Arena is defined as the Playing Surface and all of the area between the Playing Surface and the perimeter fence. If no perimeter fence, then the perimeter fence shall be interpreted as being located 10m outside and parallel to the playing surface (definitions AFL law 1.1).

YELLOW CARD OFFENCE (Order Off – Cool Off)

A Player/Official ordered off with a Yellow Card is required to immediately leave the Arena by running directly via the interchange area and shall remain outside the Arena for 15 minutes (Game Playing Time). An offender ordered off for a Yellow Card Offence can be replaced immediately.

SECOND YELLOW CARD OFFENCE (Order Off – Stay Off)

A Player/Official ordered off with a Second Yellow Card is required to immediately leave the Arena by running directly via the interchange area and shall remain outside the Arena for the remainder of the match. An offender ordered off for a Second Yellow Card Offence shall take no further part in the game and cannot be replaced for 15 minutes and receives an Automatic one week's suspension.

RED CARD OFFENCE (Order Off – Stay Off)

A Player/Official ordered off with a Red Card is required to immediately leave the Arena by running directly via the interchange area and shall remain outside the Arena for the remainder of the match. An offender ordered off for a Red Card Offence cannot be replaced for 15 minutes (Game Playing Time).

SUSPENDED PLAYER/OFFICIAL

Any player or official suspended by either a tribunal or prescribed penalty will not be permitted to play, coach or participate in any capacity, for the duration of the penalty. (i.e. runner, water carrier etc).