

# CIRCULAR



**Subject:** 2021 Law Adjustments

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**Audience:** Club Presidents & Coaches

Summary:	Action:
<ul style="list-style-type: none"><li>The Perth Football League will adopt the following adjustments to the Laws of the game:<ul style="list-style-type: none"><li>Player Standing the Mark</li><li>Location of the Mark at Kick Ins</li></ul></li></ul> <p>The Perth Football League and Umpiring WA will continue to provide additional updates to PFL clubs in respect to any adjustments to the new laws.</p>	<ul style="list-style-type: none"><li>Clubs to pass information onto all coaches.</li></ul>

## LAWS OF THE GAME ADJUSTMENTS

### 1. Player Standing the Mark

The defending Player will only be permitted to stand (or jump up and down vertically) on a fixed location denoting the mark as directed by the umpire.

If the defending player moves off the mark in any direction prior to "Play On" being called, a 50-metre penalty will apply.

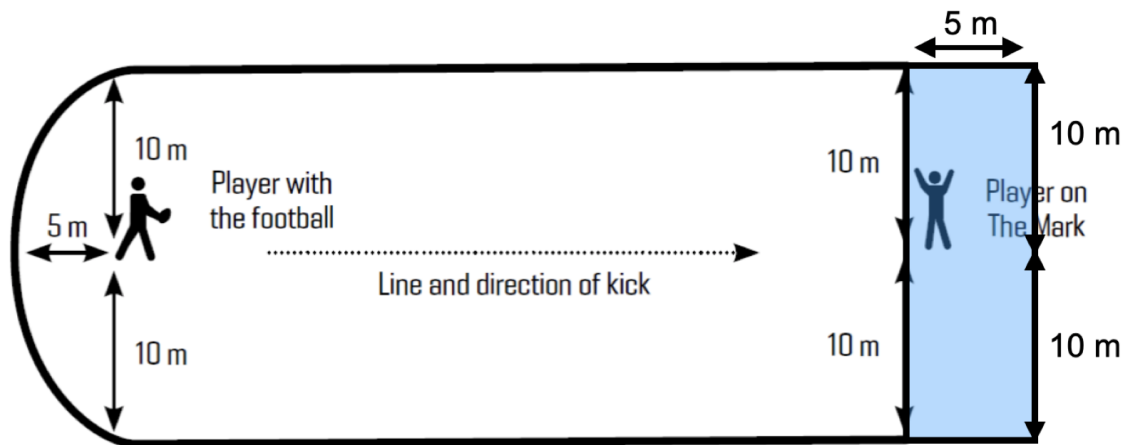
The defensive team is unable to substitute the player on the mark.

There is an additional protective area behind the player on the mark. No player can enter this area.

Umpire Application:

- Once the mark has been determined, the umpire will yell out "stand" so the player knows the mark is fixed.
- If the defending player is in the protected area when the umpire yells out "stand" (eg; infringing player or in the marking contest) they will not be allowed to move from the mark until the disposal occurs, or "play on" is called by the umpire. Ie: they can't leave or be replaced on the mark by another player (No handovers).
- If no opposition player is inside the PA or nominated by an umpire to "stand" they do not have to attend the mark (obviously the PA rules apply).
- The only movement the player on the mark can make is jumping up and down on the spot. No lateral, forward or back displacement.
- There is now a protected area behind the player on the mark (see figure below). No player is to enter this area so no shepherding on the mark can occur. Ie; a set shot on goal will have one stationary player on the mark and everyone else outside the protected area.

6. For DOOB, OOB on the full and shots on goal, the sport for the mark will be as directed by the umpire.
7. Players who are located laterally outside the 10m PA are allowed to move freely.
8. The penalty for breaching any of the above is a 50m penalty.

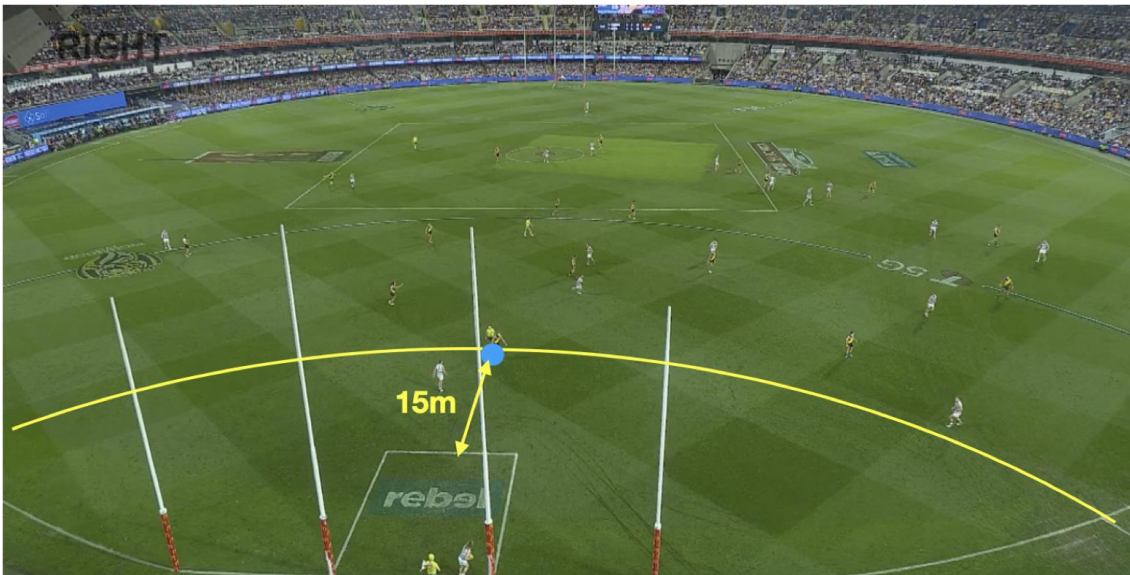


## 2. Location of The Mark at Kick Ins

The Mark shall be set at 15m from the centre of the kick-off line towards the centre of the ground at Kick Ins. This was previously set at 10m.

The protected area will extend to as shown in the diagram below, all players will be required to clear the protected area.

All other rules from the 2020 season will apply.



Below is a link to the educational video produced by the AFL which can be downloaded.

<https://www.perthfootball.com.au/umpires/induction-videos>

Education sessions for coaches and players can be organised with clubs by Umpiring WA.

If you have any further queries please contact

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