WESTERN AUSTRALIAN AMATEUR FOOTBALL LEAGUEINC TRADING AS

PERTH FOOTBALL LEAGUE

BY-LAWS

(March 2025)



Tuart College, Grenville Street, Tuart Hill PO Box 275, Subiaco WA 6904 ABN: 92 908 712 104 www.perthfootball.com.au PAGE LEFT BLANK INTENTIONALLY

BY-LAWS

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1. INTRODUCTION

These By-laws are for the competitions known as the Perth Football League.

The By-laws are made under the authority of the Rules of the Western Australian Amateur Football League Inc ("League") to ensure a fair and equitable competition.

The By-laws contain various directions and requirements of the League and are binding on Clubs, Players, Club Officials, Umpires and Tribunals. They are to be interpreted in accordance with, and are subject to, the Rules of the League.

By-laws are made for the dominant purpose of ensuring a safe and fair system or framework within which amateur football may be regulated and conducted.

The Laws of Australian Football, and AFL Regulations and policies shall prevail, unless expressed otherwise in the League's Rules and By-laws.

It should be recognised that the League believes in and operates under strict equity guidelines. Any reference to a person as *he* or *his*, *she* or *her* in this document is meant to read as unisex.

Governing documents

The Constitution of the Western Australian Amateur Football League (Inc) is the authority under and through which we govern and manage the business of the League.

The **By-laws of the League** is the framework within which amateur football is regulated and conducted.

The League also makes **policies**. Such policies formalise the League's position on specific issues and/or details the required procedures considered important to effect competent and prudent management and operations.

The Board also pass **resolutions**. Resolutions are a procedural means of formalising and recording a decision, rule, policy or position on a specific issue.

Sub-Boards such as Tribunals pass **findings.** Findings are a procedural means of formalising and recording a decision and penalty in accordance with these By-laws and the Laws of Australian Football.

Sub-Boards such as committees and forums may provide **recommendations** to the Board and Chief Executive Officer to act on. These recommendations are non-binding but provide a procedural means of formalising and recording advice to the Board or Chief Executive Officer on a specific issue.

2. **DEFINITIONS**

Board

Board Member

Competition Integrity Officer

Club Official

Club Appointed Umpire

Coach

Chief Executive Officer

Concussion Protocols

Digital Broadcasting

Disability

Football Operations Manager

League

Official

Player

Perth Football League

Team Sheet

Tribunal

Umpiring Official League Official

WAAFL

Whistleblower Policy

means the Board of the League.

means a member of the Board of the League.

means the Competition Integrity Officer appointed by the Chief Executive Officer

means a club playing or approved to play in the League.

means a person elected or appointed as a club committee member, coach, team manager, support personnel, timekeeper or any other person acting in an official capacity for a club.

means an umpire appointed by a club to officiate a match.

means the senior or head coach of a team. All other coaches are deemed assistant coaches.

means the Chief Executive Officer (or Executive Officer or other title) of the League and

includes any person acting in that position.

means the Concussion Protocols adopted by the League, as varied from time to time and with

such variations duly communicated to Clubs.

means the filming or recording (audio and/or visual) of any Perth Football League match, and broadcast or otherwise distribution of digital content associated with that filming or recording. For the avoidance of doubt, this includes but is not limited to 'live streaming' and broadcast via

social media or other digital channels.

means a physical or mental condition that limits a person's movements, senses, or activities.

means the Football Operations Manager appointed by the Chief Executive Officer means the Western Australian Amateur Football League (Inc) trading as Perth Football

means Club Official, Umpiring Official or League Official, as the context requires.

means a person registered to play in the League.

means the WAAFL.

means the team sheet generated from PlayHQ.

means the WAFC Perth Community Football Tribunal or similar body.

means Umpire Coaches and Match Day Coaches appointed by the League or WAFC.

means a Board Member, staff or any person appointed by the League to act on its behalf.

means the incorporated body, the Western Australian Amateur Football League Inc.

means the Whistleblower Policy approved by the Board, as varied from time to time and

with such variations duly communicated to Clubs.

3. SUMMARY OF AMENDMENTS

ISSUED	BOARD MEETING	ITEM	KEY AMENDMENTS
Date	March 2025	A1.2.3	Amend penalty for breach of amateur status from all to any, add loss of promiership points.
/Tla:-		11211	add loss of premiership points
(This issue)		A1.2.14	Production of club records
		A2.4.2	Inclusion of November transfer period
		A2.5	Amended to clarify game day permits are not permitted
		A2.6.1	Remove 8 games of WAFLW from ineligible players
			Add Womens A and B grades to ineligible players (points)
		A2.9.3	Add integrated forfeit result
		A2.9.9	Amend – withdrawn teams must be the clubs lowest graded team
		A2.12.8	Addition of mandatory filming requirements
		A2.17.4	, ,
		A2.17.5	
		A2.13.2	Addition of jumper numbering
		A2.17.3	Remove prescribed penalty offers by umpire
		A2.27.2	
		A2.18	Addition of vice-captain and runner to individuals able to call
			a head count
		A2.27.2	Remove ability for Field Umpires to offer a prescribed penalty
		A2.27.3	Amend penalty for issue of three yellow cards to one week
		A2.29.3	Amend process for reports
		A2.29.4	Remove Prescribed penalty offer by Field Umpires
		A2.29.5	Change appeal bond to \$750
		A2.29.5	Remove FOM discretion from NOI lodgement timeline
			Increase NOI bond to \$500
		A2.29.7	Increase bond for Tribunal hearing to \$500
		A2.29.8	Increase bond for appeal to \$750
		A.2.30	Addition of League and Club rights to use of footage
		B2.2.9	Remove FOM discretion for colts age players
		C2.3.3	Remove restriction of WAFLW players
		Schedule	Addition of PPS for Women
		C3	
		D2.10	Amendment to on-field coaching requirements
		D2.11	Amendment to umpire obligations regarding coach compliance
		D2.12	Addition of penalties for player, spectator and coach behaviour
		4.3	Amend criteria for champion club to include highest graded
		4.7	women's team
1	1	4.7	 Addition of C1 and C2 Men to Goal Kicking awards

ISSUED: March 2025

4. SUMMARY OF MATCH RULES

This is a summary of match rules and is intended as a guide only. It is not comprehensive and where there is any inconsistency between the information in this table and elsewhere in these By-Laws, then the By-Laws in Section 2 shall take precedence

			SENIOR MENS				SENIOR WOMEN	
	A/B/C1/C2	C3/C4/C5	AR/BR/C1R/C2R/C3R/C4R/C5R	E1-2-3-4	F Grade	COLTS	A/B/C1/C2/C3/C4/C5	INTEGRATED
Age	16+	16+	16+		28+	16-20	16+	16+
Players	18-a-side (14 min/22 max)	18-a-side (14 min/22 max)	18-a-side (14 min/22 max)		16-a-side (14 min/22 max)	18-a-side (14 min/25 max)	18-a-side (14 min/23 max)	18-a-side (12 min/no max)
Playing times	4 x 25 mins	4 x 20 mins	4 x 20 mins		4 x 15 mins	4 x 20 mins	4 x 18 mins	4 x 15 mins
Breaks	5/15/5 mins	5/15/5 mins	5/15/5 mins		5/10/5 mins	5/15/5 mins	5/12/5 mins	5/10/5 mins
Even up Rule	No	No, except for C5R	No, except for C5R		Yes	Yes, except for 1st colts' team with 2 colts' teams	Yes	Yes
Out of bounds			Last possession rules full oval		Last disposal rule within 50m arc	Last possession rules full oval		
Bouncing								A player can bounce the ball twice.
Coaching								Max 2 per team permitted on field.
Umpires (min) 2F-2B-2G 2F-2B-2G 2F-2B-2G			2F-2G	2F-2B-2G	2F-2B-2G	2F-2G		
Runners	Max 2 per team	Max 2 per team	Max 2 per team		Max 2 per team	Max 2 per team	Max 2 per team	Max 2 per team
Water	Max 4 per team	Max 4 per team	Max 4 per team		Max 4 per team	Max 4 per team	Max 4 per team	Max 4 per team
Trainer	Mandatory	Mandatory	Mandatory		Mandatory	Mandatory	Mandatory	Mandatory
Other	Player points	Player points	No player points		High graded senior team required to nominate		A & B Grade Player Points	Player grading

SECTION 1: SPIRIT OF THE GAME

BY-LAW 1.1 SPIRIT OF THE GAME

- 1.1.1 The objective of the League's Spirit of the Game is to recognise that there is a critical element of the conduct of a game of Australian rules football that cannot be the subject of written rules nor of regulation by the administrators of the competition.
- 1.1.2 This element is the fairness, decency and honesty which coaches, players, umpires and spectators must bring to the conduct of the game on every occasion and in all situations, which arise in the conduct of the game.
- 1.1.3 Football games are played to be won, and football is a contact sport so it is expected that games will be hard fought and physically demanding. However, the League also requires that each game is played within both the written rules of the game and the Spirit of the Game.
- 1.1.4 Each participant is personally responsible for ensuring their behaviour is fair, decent, and honest.
- 1.1.5 The desire for victory must not outweigh:
 - a) the ideals of sportsmanship which are the foundation of the game, and
 - b) the reputation and integrity of the League and its competitions.
- 1.1.6 At the end of a game each person involved with the winning team should honestly be able to say that the team played fairly, decently, honestly and behaved in a sportsmanlike manner in victory.
- 1.1.7 At the end of a game each person involved with the losing team should honestly be able to say that the team played fairly, decently, honestly and behaved in a sportsmanlike manner in defeat.
- 1.1.8 Even in the heat of the game all participants must conduct themselves fairly, decently and honestly and with respect for:
 - a) the opposition,
 - b) the League, and
 - c) the game of Australian rules football.

BY-LAW 1.2 AMATEUR STATUS

- 1.2.1 A player is only permitted to participate in the League as an AMATEUR.
- 1.2.2 The League defines an AMATEUR as one who does not receive or agree to receive, either directly or indirectly, any remuneration or reward whatsoever (whether by match payments or expenses or otherwise) in respect to their participation as a player in the League.
- 1.2.3 Any club which offers to make payment or makes payment, either directly or indirectly, including via a third party, by remuneration, earnings, or reward whatsoever—whether by way of match payments, sponsorship, reimbursement of expenses (including travel expenses), or otherwise—to any person to play in the League (except as otherwise provided for in these By-laws) shall be subject to penalties at the discretion of the Chief Executive Officer, which may include one or more of the following:

- a) Be ineligible for finals in any grade in the current football season.
- b) have its League team relegated to the grade below their current grade for the following football season and be ineligible for finals in that grade in the following year.
- c) A fine not exceeding forty thousand dollars (\$40,000); and
- d) Loss of premiership points or.
- e) as determined by the Chief Executive Officer.
- 1.2.3.1 Subject to By-law 1.2.14, the player who has received such remuneration shall:
 - a) be fined a sum not exceeding \$2000; and
 - have their registration to play cancelled pursuant to By-law A2.3 or until such time as a new application for registration has been lodged with and approved by the Chief Executive Officer.
- 1.2.4 Any person who requests payment from a Club Official, Coach or Club sponsor to play in the League, either directly or indirectly including via a third party, by remuneration, earnings or reward whatsoever whether by way of match payments, sponsorship, reimbursement of expenses, including travel expenses or otherwise except as set out in By-law 1.2.6 shall:
 - a) be fined a sum not exceeding \$2000; and
 - b) have their application for registration not approved or their registration to play cancelled pursuant to By-law A2.3 until such time as a new application for registration has been lodged with and approved by the Chief Executive Officer.
 - 1.2.4.1 Where a request is made for such payment, the Club Official, Coach or Club sponsor shall report to the Chief Executive Officer the name of the person requesting payment. A club who fails to report a request shall be fined a sum not exceeding \$1000.
- 1.2.5 Any third party such as a sponsor which offers to make payment or makes payment, either directly or indirectly by remuneration, earnings or reward whatsoever whether by way of match payments, sponsorship, reimbursement of expenses, including travel expenses or otherwise to any person to play in the League except as set out in By-law 1.2.6 shall not be permitted to display their logo or branding at any of the League's matches which shall include but not be limited to the playing uniform and signage within and around the club until such time as the Chief Executive Officer determines otherwise.
- 1.2.6 Notwithstanding By-laws 1.2.2 and 1.2.3, clubs are permitted to provide for and make match day awards in recognition of performance not exceeding \$500 in aggregate for each team and \$200 for any player. Any club directed to do so in writing by the Chief Executive Officer or Competition Integrity Officer is required to submit a list of players who have received match day awards stating the value of the awards and the match or matches for which the awards were made. Any club providing awards or any player receiving awards in a greater amount than as determined by these By-laws to be the maximum sum allowed will be in breach of By-law 1.2.3 or 1.2.3.1 as the case may be and be subject to the penalties therein prescribed.
- 1.2.7 Any Club Official, coach, member or player upon being directed to do so by the Chief Executive Officer, Competition Integrity Officer, Disciplinary Committee or appellate body shall be required to answer questions directed to them and if required to do so, verify the answers by statutory declaration.

If any person upon being directed to do so refuses or fails to sign a statutory

declaration, in the case of a Club Official, coach or member the refusal or failure will be deemed to be a breach by the club of By-law 1.2.3, and in the case of a player be deemed to be a breach of By-law 1.2.3.1, and both the club and player will be subject to the prescribed penalties in By-law 1.2.3 or 1.2.3.1 as the case may be. The purpose of having information verified by statutory declaration is to ensure that persons providing false information may be subsequently prosecuted for declaring a false declaration. The Chief Executive Officer, Competition Integrity Officer, Disciplinary Committee or appellate body is not required to have answers verified by statutory declaration or to give any special weight to evidence verified by statutory declaration in determining whether a breach of this By-law 1.2 has occurred and may prefer evidence which has not been verified by statutory declaration in its absolute discretion.

- 1.2.8 Senior and non-playing assistant coaches may be remunerated for their respective services as a coach. Notwithstanding By-laws 1.2.2 and 1.2.3, the senior coach of each team in a club is permitted to be remunerated for their knowledge and service as a coach and play without forfeiting their amateur status. For the avoidance of doubt, an assistant coach is not permitted to be remunerated as a coach and play for any of the club's teams.
- 1.2.9 Only one senior coach is permitted for each team at the club. A club is required to provide the Chief Executive Officer with a written list confirming the senior and assistant coaches for each team in the club prior to the nominated date. Failure to do so will incur a fine as prescribed in Schedule A1.
- 1.2.10 Any coach who is not named in the written list and receives remuneration will be ineligible to coach and be in breach of By-law 1.2.3.1. The club will also be deemed to be in breach of By-law 1.2.3.

1.2.11 Coach Remuneration

- a) A club is not permitted to remunerate its coaches beyond the total amount which is reviewed and prescribed by the Board for adoption each season.
 - i. The maximum remuneration a club is permitted to make for coaches in respect of its highest graded men's and/or women's team in a season is \$20,000.
 - ii. The maximum remuneration a club is permitted to make for coaches in each of its other teams in a season is \$15,000.
- b) Each club is required to submit to the Chief Executive Officer in writing full details of the remuneration packages paid (including incentives and bonuses) to each of its coaches by the nominated date. If any club fails or refuses to comply with the requirement to provide written details of its coaches' remuneration packages, the club will be ineligible to play until the requirement is complied with.
- 1.2.12 A fine not exceeding \$10,000 may be imposed by the Chief Executive Officer, Competition Integrity Officer or Disciplinary Committee upon any club who makes, or coach receives, remuneration in an amount greater than fixed by this By-law and the coach shall be suspended from coaching any club in any capacity for a period of five years from the imposition of the suspension.

1.2.13 Register of Interests

Any other person at a club who receives remuneration either directly or indirectly for any other role or service to the club except as set out in By-law 1.2.6 will be

ineligible to play in the League except where a written application has been submitted and exemption approved by the Competition Integrity Officer. The Competition Integrity Officer may approve or reject an application as they deem appropriate. A non-exempted person who receives remuneration and plays for a club will result in penalties as set out in By-laws 1.2.3 and 1.2.3.1. The Competition Integrity Officer will keep a register of all such exemptions approved by them (Register of Interests). All applications are to be submitted online via the Register of Interests.

1.2.14 Production of club records

- a) The Chief Executive Officer or Competition Integrity Officer may at any time, by written notice, give a direction to
 - i. Clubs affiliated with the Perth Football League; or
 - ii. any person who is or has been a player, official, officer or employee of, or a sponsor, or other person acting in any capacity for or on behalf of, a football club (including such a club that is in the course of being wound up or has been dissolved),

requiring the production of records relating to the affairs of the football club.

- b) Records relating to the affairs of a football club include but are not limited to mechanical, electronic or another device.
- A person must not, when required under the direction to produce a record
 - i. refuse or neglect to produce the record; or
 - ii. produce a record that contains information that to the person's knowledge is false or misleading in a material particular unless the person discloses that fact when producing the record.
 - d) A reference in this section to the affairs of a football club is a reference to the affairs of the club that relate, directly or indirectly, to football.
- e) Clubs who fail to produce requested records shall be subject to penalties at the discretion of the Chief Executive Officer, which may include one or more of the following:
 - i) A fine not exceeding five thousand dollars (\$5,000)
 - ii) Loss of premiership points

as determined by the Chief Executive Officer.

1.2.15 Whistleblower

Where a player provides information in accordance with the Whistleblower Policy the Chief Executive Officer, Competition Integrity Officer or Disciplinary Committee may, at its absolute discretion:

- a) waive the fine that may otherwise be payable by that player pursuant to By-law 1.2.3.1(a);
- b) waive the cancellation of the player's registration that may otherwise be required pursuant to By-law 1.2.3.1(b); and
- c) permit the player to transfer to another club in accordance with By-law A2.4 (including where the former club could otherwise refuse the transfer) and continue to participate as a player in the League, provided that the player verifies by statutory declaration that they are doing so as an AMATEUR.

PART A: GENERAL COMPETITION CONDITIONS

BY-LAW A2.1 ANNUAL TEAM NOMINATIONS

A2.1.1 Nomination process

- a) All clubs shall annually nominate teams for each competition by the nomination date as prescribed by the Chief Executive Officer.
- b) Team nominations will not be accepted after the nomination date, unless approved by the Chief Executive Officer at their absolute discretion.
- c) Where a club nominates a team after the nomination date, the Chief Executive Officer may apply a late nomination fee as prescribed in Schedule A1.
- d) The Chief Executive Officer has the right not to accept any team's nomination or may at their absolute discretion apply such additional conditions as they deem appropriate for the team's nomination to be accepted.
- e) A team accepted to play in the nominated season shall pay the affiliation fee as specified by the League.
- f) Where a senior men's or women's team forfeits three qualifying games in one season, the club is not permitted to re-nominate that team for the following season. If a club withdraws a team under By-law A2.9.9 or By-law A2.9.10 in a season the club may not be permitted to re-nominate that team for the following season. Acceptance of the nomination will be at the absolute discretion of the Chief Executive Officer.
- g) A club wishing to nominate a F Grade men's team shall nominate at least one senior men's team in a higher grade.

A2.1.2 Withdrawal of a team

Any club which withdraws a nominated team after the nomination date shall pay the full team affiliation fee for that season.

BY-LAW A2.2 PLAYER REGISTRATION

- A2.2.1 A player must be registered in the League to play in any sanctioned match.
- A2.2.2 A player can only be registered to play for one club of the League at one time.
- A2.2.3 To be registered, a person shall:
 - a) register online using the League Player Registration system (PlayHQ); or
 - b) temporarily register using a Seasonal Permit.
- A2.2.4 If the registration is subject to a Player Transfer Request, the player is not permitted to register with the destination club until the transfer is approved.
- A2.2.5 Any player whose last club is now disbanded or amalgamated with another club and is unfinancial with the League, shall pay into the funds of the League an amount as determined by the Chief Executive Officer against the sum owing by the unfinancial club before a registration shall be granted providing they were a registered player of the unfinancial club in the year of disbandment or amalgamation.
- A2.2.6 Any person who makes a false declaration on their application for registration shall have their registration cancelled and fined as prescribed in Schedule A1.
- A2.2.7 The Chief Executive Officer at their own discretion and without giving reason may not accept an application for registration or may apply additional conditions for an

BY-LAW A2.3 CANCELLATION OF REGISTRATION (DE-REGISTRATION)

- A2.3.1 A player's registration with the League is cancelled if:
 - a) The player forfeits their amateur status.
 - b) The player has transferred their playing rights and is cleared to play in a club in another League/Association.
 - c) The player whilst playing in the League has accumulated a combined total of 12 weeks suspension or been found guilty of a reportable offence on three separate occasions in any one year or receives a suspension of five weeks or more for any one incident resulting from a reportable offence.
 - d) The player makes a false declaration on their application for registration or transfer clearance.
 - e) The player has not played in the League for 24 months.
 - f) The Chief Executive Officer decides accordingly.
- A2.3.2 A player's registration may be cancelled, and no further registration permitted with the League if they have accumulated a combined total of sixteen weeks suspension or greater in their football career after attaining the age of 16 years.
- A2.3.3 A player whose registration has been cancelled may apply for a new registration.

BY-LAW A2.4 PLAYER TRANSFER AND CLEARANCE

A player who wishes to play with another club must finalise their transfer request online via PlayHQ before they are eligible to play.

A2.4.1 Transfer application period

Player transfer requests may only be lodged via PlayHQ between 1st November 30 November 1st February and 30th June in a given year.

A2.4.2 Transfer application process

- a) A player transfer must be initiated by the player online via PlayHQ with the player's last club (i.e. immediate former club).
- b) The former club has six business days commencing from when the application to transfer is lodged in PlayHQ to object to the transfer application.
- c) The former club can approve the transfer at any time within the six business days via PlayHQ.
- d) If the former club does not object or fails to respond within six business days, the transfer application will be automatically approved and the player cleared to register with the destination club. Once a player's transfer application has been approved their playing history including Tribunal records will be automatically sent to the League/Association to which the destination club is affiliated via PlayHQ.
- e) The player shall finalise their transfer by registering online using the League's Player Registration system via PlayHQ with their destination club.
- f) Armed Forces personnel, and interstate and country players (or the spouse, de facto or parent/guardian of the player) transferred in the course of their duties or employment with the same employer (excluding self-employees) are permitted to lodge a Seasonal Permit online via PlayHQ after the close of the transfer application period and is subject to approval being granted by the former club and League/Association.

A2.4.3 Transfer refusal

- a) Subject to By-law 1.2.14(c), the former club can refuse a transfer within the six business days via PlayHQ where the club can substantiate the player:
 - i. is indebted/owes money to the club for the season in which they last played at the club; and/or
 - ii. is in possession of club property (e.g. jumper) that needs to be returned; and/or
 - iii. wishes to withdraw their transfer application. The player must complete the Player Withdrawal of Transfer Form and submit the form to the League within six business days from the date on which the transfer application was lodged.
- b) A club refusing to transfer a player must provide evidence to the Football Operations Manager within 72 hours of the refusal to substantiate the club's claim. Failure to provide such evidence may result in the Football Operations Manager re- opening and approving the transfer.
- A player refused a clearance solely by reason of them being unfinancial may submit a further transfer application upon paying their outstanding subscriptions.
- d) A player selected as a member of a League representative team shall not be granted a clearance to another club or League/Association until all subscriptions incurred as a member of the team are paid.

A2.4.4 Appeal refusal

Where the player disputes the reason for a transfer refusal, the player's destination club must resolve the dispute with the former club. Where a dispute between the parties cannot be resolved, the appeal will be determined by the Football Operations Manager or be subject to the National AFL Player Transfer Regulations.

A2.4.5 Suspended players

A player under disqualification or suspension on or prior to the 30th of June may lodge a transfer application which will be processed on completion of the disqualification or suspension.

A2.4.6 24 Month Rule

A player who can satisfy the Football Operations Manager they have not played competitive football in the previous 24 months and wishes to play at another club can apply for registration with that club at any time. The player's former club cannot object to the transfer.

BY-LAW A2.5 DUAL REGISTRATION AND PERMITS

The League has exclusive Interchange Agreements for the use of Seasonal Permits with the WAFL, WAFLW, WACFL, AFL Masters WA and WAFC/RDC (Juniors)

A Seasonal Permit which has been lodged and approved for the respective season may only be amended after 30th June in the given year:

- a) where written consent to the amendment has been provided to the League by the players current Perth Football League club; and
- b) with the approval of the Football Operations Manager, in their discretion.
- c) Game Day Permits are not permitted.

A2.5.1 Perth Football League and WAFL (Seasonal Permit)

 A player is allowed to play with a Perth Football League club and a WAFL club in the same year without the need to obtain a Player

- Transfer Request, i.e. they will be a dual registered player.
- b) A Perth Football League registered player wishing to play WAFL League, Reserves or Colts shall obtain a Seasonal Permit in accordance with the WAFL.
- c) A WAFL registered player wishing to play in the Perth Football League shall lodge a Seasonal Permit online via PlayHQ prior to the commencement of the match.
- d) A dual registered player is not permitted to play for a WAFL club and their Perth Football League club on the same weekend. If this does occur, the player will be deemed an ineligible player in accordance with these bylaws in the match they played, and the match will not count towards finals eligibility.
- e) Only six WAFL registered players who have yet to play a Perth Football League match are permitted to play for a Perth Football League club at any one time on a weekly basis.
- f) A Perth Football League registered player is required to lodge a Player Transfer Request only when selected to play their first WAFL League match.
- g) A dual registered player is eligible to play finals in both the Perth Football League and WAFL competitions subject to satisfying finals eligibility of both competitions.
- A dual registered player suspended by the WAFL shall be ineligible to play in the Perth Football League until such time as determined by the Football Operations Manager in their discretion.

A2.5.2 Perth Football League and WACFL - Fly in/Fly out (FIFO) (Seasonal Permit)

- a) A Perth Football League registered player working in a country location on a FIFO arrangement is permitted to play with a WACFL club in the district of their temporary residence without the need to obtain a Player Transfer Request, i.e. they will be a dual registered player.
- b) A player wishing to play under this arrangement shall obtain a Seasonal Permit and provide information from their employer certifying that they are employed on a FIFO arrangement which shall be submitted in accordance with the relevant WACFL competition rules.
- c) A dual registered player may only play for their WACFL club when residing in their temporary residence on their normal FIFO schedule.
- d) A dual registered player is not permitted to play for a WACFL club and their Perth Football League club on the same weekend. If this does occur, the player will be an ineligible player in accordance with these by-laws.
- e) A dual registered player is eligible to play finals in both the Perth Football League and WACFL competitions subject to satisfying finals eligibility of both competitions.
- f) A dual registered player wishing to transfer to another WACFL club may do so in accordance with the relevant WACFL competition rules.
- g) Should a player's FIFO employment arrangement cease, the dual registration automatically ceases. If the player wishes to continue playing for their WACFL club, they will be subject to Player Transfer Request or a Seasonal Permit, whichever is applicable.
- h) A dual registered player suspended by their WACFL competition shall be ineligible to play in the Perth Football League until such time as determined by the Football Operations Manager in their discretion.

A2.5.3 Perth Football League and WAFC/RDC – Juniors (Seasonal Permit)

a) A player is permitted to play with a Perth Football League club and a WAFC/RDC junior club in the same year without the need to obtain a

- Player Transfer Request, i.e. they will be a dual registered player.
- A Perth Football League registered player wishing to play WAFC/RDC junior football shall obtain a Seasonal Permit in accordance with WAFC/RDC requirements.
- c) A WAFC/RDC junior registered player wishing to play in the Perth Football League shall lodge a Seasonal Permit online via PlayHQ prior to the commencement of the match.
- d) A dual registered player is permitted to play for their WAFC/RDC junior club and their Perth Football League club on the same weekend.
- e) A dual registered player is eligible to play finals in both the Perth Football League and WAFC/RDC competitions subject to satisfying finals eligibility of both competitions.
- f) A dual registered player suspended by their WAFC/RDC competition shall be ineligible to play in the Perth Football League until such time as determined by the Football Operations Manager in their discretion.

A2.5.4 Perth Football League and AFL Masters WA (Seasonal Permit)

- a) A player is permitted to play with a Perth Football League club and an AFL Masters WA club in the same year without the need to obtain a Player Transfer Request, *i.e.* they will be a dual registered player.
- A Perth Football League registered player wishing to play AFL Masters WA shall obtain a Seasonal Permit in accordance with AFL Masters WA requirements.
- c) An AFL Masters WA club registered player wishing to play in the Perth Football League shall lodge a Seasonal Permit online via PlayHQ prior to the commencement of the match.
- d) A dual registered player is permitted to play for their AFL Masters WA club and their Perth Football League club on the same weekend.
- e) A dual registered player suspended by AFL Masters WA shall be ineligible to play in the Perth Football League until such time as determined by the Football Operations Manager in their discretion.

A2.5.5 Perth Football League and WAFLW (Seasonal Permit)

- a) A player is allowed to play with a Perth Football League club and a WAFLW club in the same year without the need to obtain a Player Transfer Request, i.e. they will be a dual registered player.
- b) A Perth Football League registered player wishing to play WAFLW League, Reserves or Youth Girls shall obtain a Seasonal Permit in accordance with the WAFLW.
- c) A WAFLW registered player wishing to play in the Perth Football League shall lodge a Seasonal Permit online via PlayHQ prior to the commencement of the match.
- d) A dual registered player is not permitted to play for a WAFLW club and their Perth Football League club on the same weekend. If this does occur; where the player plays their WAFLW match before her Perth Football League match, the player will be an ineligible player in accordance with these by-laws in the match they played. Where the player plays their Perth Football League match before their WAFLW match, they will be deemed an ineligible player, but their Perth Football League match will not count towards finals eligibility.
- e) A Perth Football League registered player is required to lodge a Player Transfer Request only when selected to play their first WAFLW League match.
- f) A dual registered player is eligible to play finals in both the Perth Football League and WAFLW competitions subject to satisfying finals eligibility of both competitions.

g) A dual registered player suspended by the WAFLW shall be ineligible to play in the Perth Football League until such time as determined by the Football Operations Manager in their discretion.

A2.5.7 Colts Teams - Surplus Players (Seasonal Permit)

- a) Subject to such conditions as the Football Operations Manager considers appropriate in their absolute discretion, a colt's player is permitted to play in the colt's competition with another Perth Football League club once agreement between respective clubs is formalised.
- b) The destination Perth Football League club shall obtain a Seasonal Permit online via PlayHQ prior to the commencement of the match.
- A colt's player is not permitted to play in more than one colt match on the same weekend or round of fixtures as deemed by the Football Operations Manager.
- d) A dual registered player is eligible to play finals with either club subject to satisfying finals eligibility of the Perth Football League for the relevant club or clubs.
- e) A dual registered player suspended by the Perth Football League shall be ineligible to play in the Perth Football League until such time as determined by the Football Operations Manager in their discretion.

A2.5.8 Integrated Teams - Surplus Players (Seasonal Permit)

- a) Subject to such conditions as the Football Operations Manager considers appropriate in their absolute discretion, an integrated player is permitted to play in the Integrated competition with another Perth Football League club once agreement between respective clubs is formalised.
- b) The destination Perth Football League club shall obtain a Seasonal Permit online via PlayHQ prior to commencement of the match.
- c) An Integrated player is not permitted to play in more than one Integrated match on the same weekend or round of fixtures as deemed by the Football Operations Manager.
- d) A dual registered player is not permitted to play for the destination club during a round of fixtures where their primary club has a bye.
- e) A dual registered player is eligible to play finals with either club subject to satisfying finals eligibility of the Perth Football League for the relevant club or clubs.
- f) A dual registered player suspended by the Perth Football League shall be ineligible to play in the Perth Football League until such time as determined by the Football Operations Manager in their discretion.

A2.5.9 Cessation of Seasonal Permit

- a) Each Seasonal Permit is valid for the current year and requires reapplication for the next year.
- b) A Seasonal Permit may be cancelled by a player's club or if the Football Operations Manager decides accordingly.

BY-LAW A2.6 INELIGIBLE PLAYERS

- A2.6.1 An ineligible player is a person who:
 - a) Is not registered with the League.
 - b) Has not gained the appropriate transfer and clearance in accordance with the transfer application process.
 - c) Is found guilty of a reportable offence and match suspension by the League, WAFC or another League/Association.
 - d) Is suspended from participating by the League.
 - e) Had their registration or Seasonal Permit cancelled.

- f) Fails to comply with the Seasonal Permit requirements.
- g) Is not listed on the team sheet for a match and plays.
- h) Is listed on the team sheet and is not at the respective fixtured match, dressed in their playing uniform and ready to play, except in the circumstance as set out in By-law A2.12.
- i) Does not meet the age criteria for the colts or F-Grade competitions.
- j) Fails to comply with the eligibility for finals of the League.
- k) Owes money to the League.
- Plays a WAFL or WACFL or WAFLW match and a Perth Football League match on the same weekend.
- m) Plays in men's grades; A, B, C1, C2, C3, C4, C5 and Womens A and B Grades with an incorrect or without a player points category.
- n) Is not cleared by the League under the Concussion Protocols as set out in Bylaw A2.21
- o) Has played an AFLW match in the season.

A2.6.2 A club which includes in its team an ineligible player:

- a) Shall automatically lose any match points gained by winning or drawing the match in which the player participated. Irrespective of scores in such match, the opposing team shall be declared the winner and shall be awarded the match, and the offending team shall lose all points scored in the match.
- b) The premiership table shall be adjusted by:
 - Deducting the number of points scored by the team playing the ineligible player.
 - ii. Deducting 4 match points of the team playing the ineligible player if it won the match.
 - iii. The percentage accordingly.
- c) The team awarded the match:
 - i. Has the number of points scored by the other team deducted from their "against" points.
 - ii. Receives 4 match points where it may have lost the match.
 - iii. Has the percentage adjusted accordingly.
- d) The Football Operations Manager may impose a fine not exceeding that as prescribed in Schedule A1 or refer the matter to the Competition Integrity Officer or Disciplinary Committee.
- e) The Coach of the offending team shall be suspended for two matches for a first occasion breach of this by-law. Any deliberate breaches and/or subsequent breaches will be referred to the Competition Integrity Officer or Disciplinary Committee.

BY-LAW A2.7 MATCHES

- A2.7.1 The League shall determine the fixtures for qualifying and finals matches for the year.
- A2.7.2 No team shall play in any match without the sanction of the League.
- A2.7.3 From qualifying round matches, the League shall keep for each grade a premiership table showing matches won, matches lost, matches drawn, points scored for and against, and premiership points determined as follows:
 - a) 4 points for winning a match.
 - b) 2 points for a drawn match.
 - c) 4 points for a match won on forfeit.

- A2.7.4 Where a match is abandoned or terminated before the scheduled end or the result of the match is in dispute, the Football Operations Manager at their absolute discretion may determine the result or order the match be replayed at such time and place as they see fit.
- A2.7.5 Where a grade has fixtured byes that result in an uneven number of matches played, the Football Operations Manager shall determine final positions of the premiership table by dividing the number of matches won and drawn by the number of matches played to determine the ratio of matches won. Descending order will firstly be determined by the team with the highest ratio of matches won, teams with equal ratios shall then be determined in accordance with these by-laws.

BY-LAW A2.8 NIGHT MATCHES

- A2.8.1 Night matches may be fixtured by the League. The latest a night match may be fixtured to commence is 6:30pm
- A2.8.2 A club wishing to conduct a night match must comply with the Australian Standard for Sport Lighting for a Football Match.

A2.8.3 Light failure

- a) Where a light tower ceases to operate;
 - the field umpires must stop the match and direct the timekeepers to apply time on and record the time the match ceased.
 - ii. All umpires and players are permitted to leave the playing surface.
- b) The field umpires, a home team representative and the team captains shall meet. The home team representative will advise as to the ability to re- commence play.
- c) If the match does not recommence within the thirty minutes from the recorded time the match ceased, the field umpires shall terminate the match
- d) Where a match is unable to commence or is terminated before the scheduled end due to light failure, the Football Operations Manager at their absolute discretion may determine the result or order the match be replayed at such time and place as they see fit.
- e) If the match is to recommence within the thirty-minute period;
 - i. the field umpires shall direct both teams to enter the playing surface whereby a ten-minute warm up period is permitted.
 - ii. play will recommence from the time when the match ceased.
- f) Where the light continues to fail or is poor after the match has recommenced their procedure will be repeated.

BY-LAW A2.9 FORFEITS

- A2.9.1 A team which forfeits a men's match shall be fined as prescribed in Schedule A1 and be credited with 90 points scored "against" and 1 point scored "for". The opposition will be credited with half the prescribed fine.
- A2.9.2 A team which forfeits a women's match shall be fined as prescribed in Schedule A1 and be credited with 45 points scored "against" and 1 point scored "for". The opposition will be credited with half the prescribed fine.
- A2.9.3 A team which forfeits an integrated match shall be fined as prescribed in Schedule A1 and be credited with 60 points scored "against" and 1 point scored "for". The opposition will be credited with half the prescribed fine.
- A2.9.3 The opposing team shall be awarded the win and shall receive 4 premiership

points and be credited with 90 points scored "for" and 1 point scored "against" for a men's match, 45 points scored "for" and 1 point scored "against" for a women's match and 60 points scored "for" and 1 point scored "against" for an integrated match.

- A2.9.4 All match costs such as umpire fees shall be borne by the forfeiting team. The forfeiting team will lose the right to host the return fixture.
- A2.9.5 An appointed field umpire who attends the ground where a match is forfeited shall be paid the full fee for such match, provided they were not notified of such forfeit.
- A2.9.6 Where a club has more than one team and forfeits through insufficient players, the team to forfeit must be the lowest graded team of that club. Failure to comply will result in the club's teams graded lower than the forfeiting team to lose all scores recorded for that fixture.
- A2.9.7 A forfeited or abandoned qualifying match shall count as a qualifying match provided that upon the match being forfeited or abandoned the club shall have forwarded to the League no later than 12 noon Monday following the match the team sheets with the list of players who were selected in the match which includes the players seeking finals qualification. This rule only applies to the team receiving the benefit of the forfeit or abandonment.
- A2.9.8 No club shall forfeit any match nor abstain from playing any match without first advising the League.
- A2.9.9 At any time during a season, if a club reasonably considers that it is unlikely to field a team for the remainder of the season it may notify the League that it withdraws that team from the competition. A team that is withdrawn must be the lowest graded team and under this by-law is not permitted to re-enter the competition in the season.
- A2.9.10 Notwithstanding By-law A2.9.9, a team which forfeits three matches in a season will be withdrawn from the competition for the remainder of the season.

BY-LAW A2.10 DETERMINING FINALISTS (FINALS)

- A2.10.1 To determine the Grand Final teams, a final round of matches (finals) will be played.
- A2.10.2 At the end of the qualifying round of matches in each grade teams shall be ranked in descending order according to premiership points gained. The team with the greatest number of points being ranked first. Should two or more teams gain the same number of premiership points, the one which has the best percentage of points for, over points against, shall be ranked highest.
- A2.10.3 The finals in each grade:
 - a) up to eight teams in the grade will be the highest ranked four teams with four matches to be played.
 - b) between nine and eleven teams in the grade will be the highest ranked five teams with six matches to be played.
 - above 12 teams will be subject to the Football Operations Manager's determination.

- A2.10.4 Finals of 4 teams shall be played as follows:
 - i. First Semi Final: the third team shall play the fourth team.
 - ii. Second Semi Final: the first team shall play the second team.
 - iii. Preliminary Final: the winner of (i) shall play the loser of (ii)
 - iv. Grand Final: the winner of (ii) shall play the winner of (iii).
- A2.10.5 Finals of 5 teams shall be played as follows:
 - i. Elimination Final: the fourth team shall play the fifth team.
 - ii. Qualifying Final: the second team shall play the third team.
 - iii. First Semi Final: the winner of (i) shall play the loser of (ii).
 - iv. Second Semi Final: the winner of (ii) shall play the first team.
 - v. Preliminary Final: the winner of (iii) shall play the loser of (iv)
 - vi. Grand Final: the winner of (v) shall play the winner of (iv).
- A2.10.6 The finals including venues, start time and change room allocation will be determined by the Football Operations Manager.

A2.10.7 Finals fixtures

Matches will be fixtured at the highest graded team's home ground or another ground determined by the Football Operations Manager, regardless of the position of the opposing team in a lower grade.

A2.10.8 Drawn matches in finals

- a) There shall be no drawn match result in the finals. All matches will be decided by playing extra time of two periods of five minutes.
- b) No time on will be played during extra time except where permitted in these by-laws.
- c) Where the score is tied at the conclusion of the fourth quarter the field umpires shall advise both captains that extra time will be played.
- d) If the scores are tied after the completion of the first two periods of extra time, then a second two periods will be played. This will continue until a result is reached.
- e) The break between the siren to conclude the fourth quarter and the commencement of the first period of extra time shall be seven minutes.
- f) Coaches are permitted to address teams and enter the playing surface during this break.
- g) At the conclusion of the first period of extra time, teams shall immediately change ends. Coaches shall not be permitted to enter the playing surface at this time.
- A2.10.9 All other match and player requirements will be in accordance with these by-laws.

BY-LAW A2.11 PLAYING SURFACE

- A2.11.1 Unless stated elsewhere in these by-laws, the ground and goal post requirements are as stated in the Laws of Australian Football.
- A2.11.2 Clubs must complete the Marsh match day checklist as provided by Marsh prior to commencement of the first match on the ground for that day.
- A2.11.3 Where the field umpires agree the ground is unfit for play, the field umpires shall come together whereby the match shall be terminated. The Football Operations Manager may cancel the match or order a match be replayed at such time and place as they see fit.

BY-LAW A2.12 PRE-MATCH PROVISIONS

The team mentioned first in a match fixture shall be called the home team. The team mentioned second shall be called the away team.

A2.12.1 Football

The home team for each fixtured match shall supply a new League approved football and/or a good condition football for all grades as nominated by the League. The away team shall supply a good condition football ball as an emergency. Failure to do so will incur a fine as prescribed in Schedule A1.

A2.12.2 Timekeepers and siren/bell

The home team for each fixtured match shall have a suitable and audible siren/bell. Both teams shall provide a timekeeper who shall meet to commence and end each quarter, record the times of any yellow and red cards issued by umpires, and where a stretcher has been used. Failure to do so will incur a fine as prescribed in Schedule A1.

A2.12.3 Scoreboard

The home team for each fixtured match shall have an operational scoreboard displaying the correct scores throughout the match. Failure to do so will incur a fine as prescribed in Schedule A1.

A2.12.4 Playing area and equipment

The home team for each fixtured match is responsible for having the playing surface correctly and visibly marked (including interchange, coach's box and spectator line) goal post pads (to AFL standard) and a stretcher available on the boundary. Both teams are required to use white goal flags. Failure to do so will incur a fine as prescribed in Schedule A1.

A2.12.5 Changing rooms

The home team for each fixtured match is responsible for providing the away team a changing room which is secure and clean, and providing the umpires a changing room which is separate to both teams which is secure and clean.

A2.12.6 Team sheets

- a) The team's senior coach shall be responsible for the accuracy of their team sheet to ensure those players listed on their team sheet are in accordance with By-law A2.12.6(b)(i).
- b) All players for each respective match (including those who may be arriving late) shall be listed on the club's team sheet for each match stating:
 - i. Each player's name and jumper number participating in the match, and where applicable player points.
 - ii. Each team's senior coach, runner, team manager and trainers names.
- c) Prior to the commencement of each match, teams shall be lodged via PlayHQ.
- d) Prior to commencement of each match, teams shall lodge with the field umpires a printed copy of their team sheet.
- e) Should a team sheet require amendment after lodgement, the relevant team official shall inform the field umpires and the opposition team of the change at the next scheduled break in the match.
- f) Each team has until 9am Monday following the match to electronically update their team sheet, including the assignment of jumper numbers to each player via PlayHQ.
- g) To be listed on a team sheet a player must be at their respective fixtured match, dressed in their playing uniform and ready to play except in the circumstance as set out in By-law A2.9 (Forfeits).

- h) A team sheet cannot be submitted for a fixtured bye.
- i) Failure to comply with this by-law will incur a fine as prescribed in Schedule A1 and the matter may be referred by the Chief Executive Officer for further disciplinary action.

A2.12.7 Late arrival of players

- a) Prior to the commencement of play the team manager or coach is to inform the opposition team manager or coach the name and jumper number of each player who will be arriving late.
- b) The team manager or coach must inform the opposing team manager or coach of the arrival of the late player before they can play in the match.
- c) Any player who is not dressed in their playing uniform and ready to play before half-time shall not be permitted to play.

A2.12.8 Mandatory Filming Setup Requirements

- a) Prior to the commencement of play, the home team of each fixtured game shall be responsible for the proper setup of the league-approved camera equipment to ensure the successful recording of all home games unless otherwise specified by the League.
- b) The set up of the league-approved camera equipment shall sit in a position as close to the wing as possible that captures the whole field of play and is unobstructed by glare or any other impediments that may disrupt the footage quality.
- c) The away team is permitted to bring and operate a secondary camera to capture an alternate view of the match, provided that the same equipment is not required at their home venue on the same day. The away team must ensure that their camera setup does not obstruct or interfere with the positioning of the home team's camera, except in cases where the home team's equipment is non-operational.
- d) Failure to meet any of the requirements in By-Law A2.12.8 shall incur a fine as prescribed in Schedule A1.

BY-LAW A2.13 PLAYING UNIFORM

This by-law only pertains to the playing uniform specification and does not confer on a club or a manufacturer authorisation to reproduce the League or its sponsors' logos without prior permission from the Chief Executive Officer.

A2.13.1 Playing uniform

- a) The playing uniform shall comprise a club jumper, shorts and socks registered and approved by the Chief Executive Officer together with football boots.
- b) Each player shall wear the playing uniform to play in the League.
- c) Players on the same team are not permitted to wear the same jumper number during a match.
- d) The away team is required to wear an alternative jumper for a match where team jumpers clash in design or colour.
- e) Where a player does not wear the correct playing uniform the club shall incur a fine as prescribed in Schedule A1.

A2.13.2 Playing jumper

- a) Each club shall have its jumper(s) registered by the League to play in a match. Jumpers to be numbered 1 99.
- b) A club is permitted to have more than one registered jumper.

- c) A club wishing to alter the design or colours of its registered jumper(s) shall apply and gain permission from the Chief Executive Officer prior to its use.
- d) The jumper shall comply with League specifications, branding, licensing and advertising specifications. Failure to do shall incur a fine as prescribed in Schedule A1.

A2.13.3 Playing shorts

- a) Men's, Colts and Integrated Competitions: The home team shall wear black or coloured uniform shorts.
- b) Men's, Colts and Integrated Competitions: The away team shall wear white shorts. A club wishing to wear coloured shorts as the away team shall seek permission from the Chief Executive Officer prior to its use.
- c) Womens Competition: Each of the home team and the away team may wear black, white or coloured uniform shorts, provided that all players in the team are wearing the same-coloured uniform shorts.
- d) All playing shorts shall comply with League specifications, branding, licensing and advertising specifications. Failure to do shall incur a fine as prescribed in Schedule A1.

A2.13.4 Socks

- a) Each player shall wear football socks which are uniform in colour and design.
- b) Sport/ankle socks are not permitted to be worn.
- Socks shall comply with League specification, branding, licensing and advertising specifications. Failure to do shall incur a fine as prescribed in Schedule A1.

A2.13.5 Branding, licensing and advertising

- a) The playing uniform is not permitted to be branded or have a logo which conflicts with a League sponsor or carry slogans or designs which may be considered derogatory or inflammatory.
- b) Branding and logos are permitted in accordance with the respective competition's schedule.

A2.13.6 Prohibited items

Players shall not wear during a match;

- a) Any form of jewellery.
- b) Boot studs, plates/cleats or any protective equipment (other than protective equipment approved by the Football Operations Manager) unless the field umpire(s) is satisfied that the item does not constitute a danger or increased risk of injury to other players competing in the match.
- c) Protective equipment which has previously not been approved by the Football Operations Manager.
- d) Fingernails, including acrylic and fake nails, must not protrude past the tip of the finger even if the participant is wearing gloves or has them taped.
- e) Spectacles with metal frame and/or glass lenses.
- f) Metal hair clips.

BY-LAW A2.14 COACHES

- A2.14.1 A team for any match shall have a coach who is subject to the same investigations and penalties as a player; including suspension, sanctions and fines. A team which does not have a coach shall forfeit the match.
- A2.14.2 All coaches shall hold as a minimum Bronze Accreditation and be subject to the WAFC Coach Accreditation Policy. A coach is required to attain their Bronze accreditation prior to the commencement of the first match they coach.

- A2.14.3 Where a coach does not fulfil this obligation to become accredited before the first match they coach, they shall not be permitted to coach or play or act in any official capacity on match day for the remainder of that year. Where a coach has been found to have breached this by-law, their team shall receive the same penalty as playing an ineligible player. A coach dismissed under the above circumstances cannot be reappointed to the position from which they were dismissed until they achieve the required accreditation.
- A2.14.4 A player is permitted to be a coach.
- A2.14.5 A coach who is a player in another team is permitted to leave the match, provided they are replaced by an accredited coach. The replacement coach's name shall be noted on the team sheet.
- A2.14.6 A non-playing coach is not permitted on the playing surface whilst the match is in progress.
- A2.14.7 The team's senior or head coach is responsible for the selection of the players that play in a match. They are responsible for the accuracy of their team sheet to ensure those players listed on their team sheet are in accordance with By-law A2.12.7(b)(i).

A2.14.8 Coach demerit points

- a) All coaches are accountable in maintaining the Spirit of the Game through effective player management. Where a player commits an offence detrimental to football or a reportable offence, the senior coach of the offending player's team shall receive a demerit point in accordance with the following;
 - i. 1 point for every 1 yellow card issued in a season.
 - ii. 3 points for each melee involving their team.
 - iii. 5 points for each reportable offence of which a player in their team is found guilty.
- b) Where a senior coach accumulates 20 demerit points or more within the current season they shall be suspended for two matches.
- c) At their absolute discretion, the Football Operations Manager may apply additional conditions on any person to coach in the League.

BY-LAW A2.15 UMPIRES

A2.15.1 Appointments

- a) The competitions shall be umpired by League Appointed Umpires (i.e. panel umpires) and/or Club Appointed Umpires (i.e. club umpires).
- b) Unless specified by the League, each team is to appoint for each qualifying round match a field umpire, boundary umpire and goal umpire.
- c) All umpires shall be dressed in the approved League uniform. Failure to do so will incur a fine as prescribed in Schedule A1.
- d) Field umpires shall have attained the age of 16 years and meet any obligations set out in By-law A2.15.2.
- e) Boundary and goal umpires shall have attained the age of 13 years.
- f) All umpires must maintain a level of fitness commensurate with their role and attend training. All umpires are subject to their performance being assessed by League or WAFC Umpiring Officials. Umpiring Officials or the Football Operations Manager may request an umpire to improve their fitness and/or performance and/or the Umpiring Official or Football Operations Manager may, in their absolute discretion, suspend an umpire from umpiring in the League.

A2.15.2 Field Umpire Accreditation

- a) All field umpires shall hold as a minimum Level 1 AFL Umpiring Accreditation.
- b) Notwithstanding the above, where a field umpire is appointed to umpire a match and does not hold a current umpiring accreditation, they are required to complete the online theory component of the AFL Level 1 Umpire Accreditation Course prior to umpiring their first League match for the season.
- c) Where an unaccredited umpire does not fulfil their obligation, Umpiring Officials or the Football Operations Manager in their absolute discretion may sanction, fine and/or suspend the umpire from further umpiring in the League and/or sanction, fine or award a forfeit result against the respective club.

A2.15.3 Remuneration (match payments)

- a) League Appointed Umpires shall be remunerated in accordance with the League's umpiring agreement.
- b) Club Appointed Umpires shall be remunerated by their respective teams.
- c) The League or a team is permitted to withhold match payments from any umpire until it is satisfied all match day administration is completed by the field umpire.

A2.15.4 Club Appointed Umpires

- a) Clubs appointing field umpires are to provide to the League the name, contact details and accreditation/experience of the umpire prior to their first match for the season. Failure to do so will incur a fine as prescribed in Schedule A1.
- b) Where a team's field, boundary and/or goal umpire is not provided for a match, the respective team shall forfeit the match except where both teams agree for the match to proceed. Where both teams mutually agree to play the match, the final result of the match will stand.
- c) Club Appointed Umpires are permitted to umpire in a two-field umpire system, with the exception that in some matches the Football Operations Manager in their absolute discretion may appoint a third field umpire in the match.
- d) A suspended player is not permitted to act as a field, boundary or goal umpire.
- e) No field, boundary or goal umpire shall advise or coach a team by word or signal.

BY-LAW A2.16 SUPPORT PERSONNEL

A2.16.1 Runners

- a) All runners shall have attained the age of 16 years.
- b) A suspended player or suspended Club Official is not permitted to act as a
- c) All runners are subject to the same investigations and penalties as a player, including suspension, sanctions and fines.
- d) All runners shall be dressed in the approved League uniform; the prescribed coloured shirt with the word "RUNNER" clearly marked on the back, black shorts or black track pants and enclosed footwear. Failure to do so will incur a fine as prescribed in Schedule A1.
- e) A team is permitted to use a maximum of two runners per match, with only one runner from each team allowed to be on the playing surface at any one time.
- f) Where a team uses two runners in a match, the runners must enter and leave the playing surface through the designated interchange area.
- g) Where a team uses one runner in a match, the runner is permitted to enter and leave the playing surface from any point of the playing surface.
- h) A runner's role is solely to deliver messages from the coaches to their players

- on the playing surface.
- i) A runner must immediately leave the playing surface once the message has been delivered.
- j) A runner is not permitted to:
 - i. interfere with the course of play, including standing and filling a space at set plays;
 - ii. coach or remain on the field barracking;
 - iii. engage physically or verbally with an opposition player, coach, official or umpire.
 - iv. use foul or abusive language.
- k) Where two runners from the same team are on the playing surface at the same time or if a runner fails to immediately respond to any request by a field umpire or breaches the above requirements, then the field umpire may award a free kick against the runner's team at the spot of the infringement or where the ball is at that time (whichever is the greater penalty) and/or report the runner.

A2.16.2 Water Carriers

- a) All water carriers shall have attained the age of 13 years.
- b) A suspended player or suspended Club Official is not permitted to act as a water carrier.
- c) All water carriers are subject to the same investigations and penalties as a player, including suspension, sanctions and fines.
- d) All water carriers shall be dressed in the approved League uniform; the prescribed coloured shirt with the word "WATER" clearly marked on the back, shorts or track pants and enclosed footwear. Failure to do so will incur a fine as prescribed in Schedule A1.
- e) A team is permitted to use a maximum of four water carriers per match, unless permitted in these by-laws.
- f) A water carrier's role is solely to provide water/hydration to players when required.
- g) A water carrier is permitted on the playing surface but must immediately leave once they have completed their role.
- h) A water carrier is not permitted to:
 - i. deliver messages from the coaches to their players on the playing surface;
 - ii. interfere with the course of play, including standing and filling a space at set plays;
 - iii. coach or remain on the field barracking;
 - iv. engage physically or verbally with an opposition player, coach, official or umpire;
 - v. use foul or abusive language.
- i) If a water carrier fails to immediately respond to any request by a field umpire or breaches the above requirements, then the field umpire may award a free kick against the water carrier's team at the spot of the infringement or where the ball is at that time (whichever is the greater penalty) and/or report the water carrier.

A2.16.3 Trainers

- a) A club is required to provide the Football Operations Manager with a written list confirming the names and qualifications for each trainer prior to the nominated date. Failure to do so will incur a fine as prescribed in Schedule A1.
- b) Each team shall have a trainer for each match who shall have attained the age of 16 years and be a minimum accredited Level 1 Sports Trainer. Failure to do so will incur a fine as prescribed in Schedule A1.
- c) A suspended player or suspended Club Official is not permitted to act as a trainer.

- d) All trainers are subject to the same investigations and penalties as a player, including suspension, sanctions and fines.
- e) All trainers shall be dressed in the approved League uniform; the prescribed coloured shirt with the word "TRAINER" clearly marked on the back, shorts or track pants and enclosed footwear. Failure to do so will incur a fine as prescribed in Schedule A1.
- f) A trainer's role is solely to provide medical assistance to players when required.
- g) A trainer is permitted on the playing surface but must immediately leave once they have completed his role.
- h) A trainer is not permitted to:
 - i. deliver messages from the coaches to their players on the playing surface;
 - ii. interfere with the course of play, including standing and filling a space at set plays;
 - iii. coach or remain on the field barracking;
 - iv. engage physically or verbally with an opposition player, coach, official or umpire;
 - v. use foul or abusive language.
- i) If a trainer fails to immediately respond to any request by a field umpire or breaches the above requirements, then the field umpire may award a free kick against the trainer's team at the spot of the infringement or where the ball is at that time (whichever is the greater penalty) and/or report the trainer.
- j) A team's trainer is required to report to the League, as prescribed by the League from time to time, the conduct of any concussion test undertaken during training or a match. Failure to do so will incur a fine as prescribed in Schedule A1.

BY-LAW A2.17 DUTIES DURING AND POST MATCH PROVISIONS

A2.17.1 Scores

- a) Scores for each match shall be recorded by each goal umpire.
- b) At each match break, the goal umpires shall confer and check scores.
- c) Final scores shall be entered via OfficialsHQ by the field umpires.
- d) Each team is to retain one goal card from the match in case of a disputed final score.
- e) Where a discrepancy in the final score occurs and cannot be resolved at the conclusion of the match by the goal umpires, the matter shall be referred to the Football Operations Manager for determination.
- f) For qualifying and final round matches, the designated home team shall be responsible for entering the final scores via PlayHQ within one hour of the conclusion of the match. Failure to do so will incur a fine as prescribed in Schedule A1.

A2.17.2 Umpire approach and escort

- a) A runner from both teams shall escort the umpires from the playing surface to the change rooms at half time and at the conclusion of the match. Failure to do so will incur a fine as prescribed in Schedule A1.
- b) The runner's role is to ensure umpire safety and welfare, and they shall not engage physically or verbally with an umpire.
- c) Only team captains are permitted to approach the umpires during the quarter time and three-quarter time breaks.
- d) An umpire is not permitted to be approached:
 - by a team captain at half-time;
 - ii. by a coach, Club Official or support personnel at any time.
- e) Players are permitted to talk to umpires during the match but at suitable times

convenient to both player and umpire.

A2.17.3 Post match day administration

- a) Within one hour of the conclusion of the match, the field umpires shall complete via OfficialsHQ the logging of:
 - i. final scores
 - ii. League fairest and best votes,
 - iii. finalise any reports and fines.
- b) The field umpires shall take a photograph of each team sheet and forward to the League.
- A team official from each team shall meet with the field umpires at the conclusion of the match to confirm match day administration and receive any reports.
- d) At the conclusion of the match, the field umpires shall return respective score cards to the teams, which are to be retained until the end of the season.
- e) The home team is to retain one goal card from the match in case of a disputed final score.
- f) A club is permitted to withhold match payments from umpires until it is satisfied all match day administration is completed.

A2.17.4 In-game filming requirements

- a) It is the responsibility of the home team to maintain the functionality of the league-approved camera equipment throughout the entirety of all home games.
- b) In the event of equipment failure mid-game, the home team must make all reasonable efforts to restore functionality as soon as possible. If the issue cannot be resolved promptly, a backup recording method should be employed where feasible, and the incident must be reported to the League's Football Operation's Manager. This includes ensuring that the camera remains powered with a sufficient battery charge and storage.
- c) Failure to meet any of the requirements in By-Law A2.17.4 shall incur a fine as prescribed in Schedule A1.

A2.17.5 Post match filming requirements

It is the requirement of the home club of all fixtured matches to ensure that the footage captured from home games is uploaded in full to the Hudl database by 5pm on the Sunday following the match. Failure to do so shall incur a fine as prescribed in Schedule A1.

BY-LAW A2.18 COUNTING OF PLAYERS (HEAD COUNT)

- A2.18.1 Only the captain, vice-captain or runner of a team at any time during a match may request a field umpire count the number of players of the opposing team who are on the playing surface.
- A2.18.2 Where a request is made, the field umpire shall:
 - a) Stop play at the first available opportunity and direct the timekeepers to apply time on.
 - b) Call into line within the centre square the players of both teams who are at the time on the playing surface and count the number of players.
 - c) Upon completing the count, ensure each team has the permitted number of players on the playing surface and then recommence play at the position on the playing surface where the field umpire stopped play.

- d) As soon as practicable after the match and logged via OfficialsHQ the umpire is to report that a request had been made to count the number of players in a team and the umpire is to report the number of players that were counted.
- A2.18.3 Where a team has more than the permitted number of players on the playing surface, the following shall apply:
 - a) The field umpire shall award a free kick to the captain of the requesting team, which shall be taken at the centre circle or where play was stopped, whichever is the greater penalty against the offending team.
 - b) A fifty-metre penalty shall then be imposed from the position where the free kick was awarded.
 - c) The offending team shall lose all points which it has scored in that quarter up to the time of the count. The scoreboard shall be adjusted to show this fact.
 - d) The offending team will incur a fine as prescribed in Schedule A1.
- A2.18.4 Where a count reveals a team has the permitted number of players on the playing surface, the following shall apply:
 - a) The field umpire shall award a free kick to the captain of that team, which shall be taken at the centre circle or where play was stopped, whichever is the greater penalty against the requesting team.
 - b) A fifty-metre penalty shall then be imposed from the position where the free kick was awarded.
 - c) If the field umpire is of the opinion a request was made primarily to delay play or such request did not have sufficient merit, the field umpire shall issue a red card to the captain who requested the count for time wasting.

BY-LAW A2.19 TIMEKEEPERS

- A2.19.1 The home team for each match shall have a suitable and audible siren/bell. Both teams shall provide a timekeeper, who shall meet to commence and end the quarter. Failure to do so will incur a fine as prescribed in Schedule A1.
- A2.19.2 The timekeepers must record the times of any yellow or red cards which are issued to a player from either side, and where a stretcher has been used.
- A2.19.3 Where timekeepers disagree as to the length or variation of the time of any quarter, or the length of time elapsed before a player who has received a yellow card may be permitted to return to the playing surface, such dispute shall be reported to the field umpire at the next match break.
- A2.19.4 The field umpires shall note such disagreement in their report to the League report via OfficialsHQ, and in the event of a protest on the result of the match on the grounds of an error in timekeeping, a copy of the report will be made available to the Football Operations Manager for determination.

BY-LAW A2.20 BLEEDING

- A2.20.1 Where a player is bleeding actively or has blood on their playing uniform or themself:
 - a) They shall on their own accord or on direction of the field umpire leave the playing surface immediately.
 - b) The field umpire will stop play at the next possible break in play and allow the replacement of players.
- A2.20.2 A player directed by the field umpire to leave the playing surface can seek medical attention at any point off the playing surface (i.e.; is not required to leave through

the interchange area). The replacement player shall enter through the interchange area. The injured player shall enter through the interchange area when resuming play.

- A2.20.3 A player who refuses the direction of a field umpire may be issued with a yellow card.
- A2.20.4 A player who deliberately smears blood on another person shall be reported by the umpires.

BY-LAW A2.21 CONCUSSION PROTOCOLS

- A2.21.1 Clubs, Club Officials and Players are required to comply with the Concussion Protocols and related policies, as communicated by the League from time to time.
- A2.21.2 A player suspected of having suffered a head injury/concussion or is knocked unconscious shall:
 - a) Be assessed by the team's trainer using the Pocket Concussion Recognition Tool 6 (CRT6), preferably within 10 minutes of the incident. Use of the Pocket CRT6 requires NO medical training.
 - b) Have the matter recorded at the conclusion of the match via the online form by the respective team's trainer. Failure to do so will incur a fine as prescribed in Schedule A1.
- A2.21.3 Any player who FAILS a concussion test is not permitted to return to the playing surface.
- A2.21.4 A player whose name is submitted to the League as having FAILED a concussion test is NOT permitted to return to CONTACT TRAINING until:
 - a) The player has been symptom free for at least 14 days after the day on which concussion was suffered; AND
 - b) They have been reviewed by a qualified medical practitioner, and a medical certification clearing the player to resume contact training has been provided to the Club.

If a player has symptoms that do not resolve or are exacerbated by physical activity, then they should be referred back to a qualified medical practitioner.

A2.21.5 A player whose name is submitted to the League as having FAILED a concussion test is NOT permitted to return to PLAY until at least 21 days after the incident.

Before the player may be permitted to return to PLAY, the Club is required to provide confirmation to the League that:

- a) The player has gone through a graduated return to play process, as set out in the Concussion Protocols;
- b) The player has been reviewed by a qualified medical practitioner no sooner than 14 days after the concussion incident and cleared to return to contact training;
- c) A copy of the medical certification referred to in A2.21.5(b) above has been provided to the League; and
- d) The player has remained symptom free for at least 14 consecutive days prior to the match that they intend to return and play.

To ensure that a player's restricted record can be amended in PlayHQ, a clearance is required to be provided to the League by no later than 12pm Friday preceding that

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match.

BY-LAW A2.22 EXTREME HEAT

- A2.22.1 Where weather forecasts are for extreme heat, the Football Operations Manager may direct clubs to;
 - a) re-schedule start times to avoid hot conditions;
 - b) extend interchange bench by two players;
 - c) increase the number of water carriers to provide adequate drinks to players and umpires as required;
 - d) increase the length of scheduled breaks to enable teams to leave the field for shade: quarter time and three quarter 10 minutes, half time 25 minutes;
 - e) provide extra field and boundary umpires;
 - f) postpone, cancel or terminate matches.
- A2.22.2 Where a match is postponed, cancelled or terminated, the Football Operations Manager at their absolute discretion may determine the result or order the match be replayed at such time and place as they see fit.

BY-LAW A2.23 LIGHTNING

- A2.23.1 Suspension and resumption of play should follow the "30/30" rule: play should stop when the flash-to-bang count approaches 30 seconds and should not resume until 30 minutes after the last sight of lightning or sound of thunder.
- A2.23.2 Where the flash-to-bang count approaches 30 seconds to the match;
 - a) the field umpires shall stop the match and direct the timekeepers to apply time on and record the time the match ceased.
 - b) All umpires, players and officials shall leave the playing surface.
- A2.23.3 The field umpires will determine when to recommence play in accordance with By-law A2.23.1.
- A2.23.4 If the match does not recommence within the sixty minutes from the recorded time the match ceased, the field umpires shall terminate the match.
- A2.23.5 Where a match is terminated before the scheduled end, the Football Operations Manager at their absolute discretion may determine the result or order the match be replayed at such time and place as they see fit.
- A2.23.6 If the match is to recommence within the sixty-minute period;
 - a) the field umpires shall direct both teams to enter the playing surface whereby a ten-minute warm up period is permitted.
 - b) play will recommence from the time when the match ceased.
- A2.23.7 Where lightning continues after the match has re-commenced, this procedure will be repeated.

BY-LAW A2.24 VILIFICATION

The League acknowledges the diversity of clubs, players and officials, and accepts it has a responsibility to promote positive and constructive relations between all participants.

A2.24.1 Definition

Conduct that incites hatred towards, contempt for, ridicule of or discrimination against a person on the grounds of, including but not limited to, their race, religion,

colour, gender, sexual orientation, preference or identity, or special ability/disability (mental health, injury, illness).

A2.24.2 Resolution

The clubs and individuals concerned will take immediate action to resolve the matter. This process MUST be in private, and no public statement is permitted by the clubs, players or any Club Official involved.

A2.24.3 Complaints

An umpire may report a player, Club Official or a club, or the matter may be investigated by the League.

A2.24.4 Conciliation

If this is the first complaint of this nature against this person or club, the matter is referred to conciliation and is to be resolved within five working days of the report date. The accused and witness meet with Club Officials and the Chief Executive Officer (or their representative) or a mutually agreed third party. The complaint is heard in private.

A2.24.5 Disciplinary Committee

Where conciliation fails or is a person's or club's second offence the League will direct the case to a Disciplinary Committee.

A2.24.6 Penalties

Any player or Club Official who is found to have vilified another person and/or where a club has failed to act in a meaningful way to prevent or reduce vilification the club, player or Club Official may receive a penalty which may include suspension, sanctions and fines.

BY-LAW A2.25 MEDIA COMMENT AND USE OF SOCIAL MEDIA

- A2.25.1 Any player or official who makes public comment to the media (including to the media or by the means contemplated in By-law A2.25.2) which the Chief Executive Officer in their absolute discretion considers is contrary to the interest of the League (Inappropriate Public Comment) may receive such penalty as the Chief Executive Officer in their absolute discretion sees fit which may include suspension, sanctions and fines provided under these by-laws for any other conduct.
- A2.25.2 Any player or official who is found to have engaged in, or is suspected of engaging in the unacceptable use of Facebook, Instagram, Twitter, YouTube or any other social networking site, including blogs, in connection with the League in any way, may be dealt with by the Chief Executive Officer as they deem fit, notwithstanding the behaviour did not occur on the playing field.
- A2.25.3 Without limiting the operation of this by-law, Inappropriate Public Comment or unacceptable use may involve the player or official:
 - a) Criticising umpires, players, officials, Tribunals or any other person involved in the League;
 - b) Engaging in bullying behaviour including but not limited to name-calling or making condescending, offensive (including racist or sexist) or abusive remarks about any person; or
 - c) Engaging in any other behaviour which the Chief Executive Officer determines in their absolute discretion to have breached this by-law.
- A2.25.4 It is not relevant that the player or official making the remarks was not aware that the content could or would be made publicly available.

BY-LAW A2.26 CRISIS MANAGEMENT

A crisis is a traumatic event, or the threat of an event which may cause death, extreme stress, fear or serious injury to the person experiencing or witnessing the event. Where a traumatic may or has occurred, a Club Official shall act in accordance with the League's Crisis Management Policy, which includes contacting the Chief Executive Officer or Football Operations Manager immediately.

BY-LAW A2.27 ORDER OFF RULE

A field umpire is permitted to order a player or Club Official from the playing surface by issuing a yellow or red card where the player or Club Official commits an offence detrimental to football or a reportable offence.

A2.27.1 Yellow card - Order off/cool off

- a) <u>For behaviour, detrimental to football;</u> where a field umpire deems a player or Club Official has committed a minor offence as listed:
 - i. Disputing a decision of an umpire.
 - ii. Intentionally, recklessly or negligently:
 - engaging in time wasting.
 - throwing, slinging or pushing an opponent after that player has taken a mark, disposed of the football or after otherwise out of play.
 - engaging in rough conduct against an opponent which in the circumstances is unreasonable.
 - engaging in a melee, except where a player's sole intention is to remove their player from an incident.
 - iii. Attempting to kick an opponent.
 - iv. Attempting to strike an opponent.
 - v. Tripping an opponent whether by hand, arm, foot or leg.
 - vi. Bumping or making forceful contact to an opponent from front on when that player has their head down over the ball.
 - vii. Intentionally shaking a goal or behind post.
 - viii. Wrestling an opponent.
 - ix. Using abusive, insulting, threatening or obscene language.
 - x. Failing to leave the playing surface immediately when directed to do so by a field umpire.
 - xi. Any act of misconduct.
- b) A yellow card offence will require a field umpire to *Order off* the playing surface the offending player or Club Official for 15 minutes of playing time.
- c) The player or Club Official shall immediately leave the playing surface through the interchange area. Where the player or Club Official does not immediately leave the playing surface through the interchange area the player or Club Official will be issued a red card.
- d) REPLACEMENT IS PERMITTED STRAIGHT AWAY.
- e) Where a player or Club Official is issued with two yellow card offences in the same match, then they shall take no further part in the match.
- f) The field umpire shall record all offending players or Club Officials on the match paperwork via OfficialsHQ.

A2.27.2 Red card - Order off/Stay off

- a) <u>For committing any reportable offence;</u> where a field umpire deems a player or Club Official has committed.
- b) A red card offence will require a field umpire to *Order off* the playing surface the offending player or Club Official for the remainder of the match.

- c) The player or Club Official shall immediately leave the playing surface through the interchange area.
- d) REPLACEMENT IS PERMITTED STRAIGHT AWAY.
- e) The offending player or Club Official shall take no further part in the match or any other match on the same weekend and/or round.
- f) A player or Club Official issued a red card shall be "on report". will refer the report to the Football Operations Manager.

A2.27.3 Accumulated yellow cards

- a) Where a player or Club Official has been issued three yellow cards during the year, they shall be automatically suspended from playing for one playing date
- b) If the player or Club Official is issued a further two yellow cards after serving this suspension in (a) above, they shall be suspended for a further two playing dates.
- c) If the player or Club Official is issued a further yellow card after serving the second suspension in (b) above, they shall be suspended for a further four playing dates.

A2.27.4 Match terminated by field umpires

- a) Where a player or official refuses to leave the playing surface immediately when ordered off the playing surface for a red card offence, the field umpire shall advise the offending person's captain.
- b) Should the offending player or Club Official continue to refuse to leave the playing surface, both field umpires and team captains shall come together whereby the match may be terminated.
- c) Where the match is terminated before the scheduled end, the offending person's team shall forfeit the match.

BY-LAW A2.28 MELEE RULE

A melee is a group of eight or more players and/or Club Officials who are grappling or otherwise struggling with one another and which in the opinion of the field umpire is likely to bring the game into disrepute or prejudice the interests and/or reputation of the league.

A2.28.1 Where a melee occurs;

- a) All support personnel will immediately leave the playing surface.
- b) Field umpires will attempt to diffuse the situation without entering into the immediate area of conflict.
- c) Players and Club Officials who do not comply with a field umpire's direction to disperse may be issued with a yellow card.
- d) The instigating players involved in the melee may be issued with a yellow or red card.
- e) A player who moves from any part of the playing surface to join the melee may be issued with a yellow card, except if that player is the captain who is assisting to diffuse the melee.
- f) Field umpires will report the teams for misconduct and each team will incur a fine as prescribed in Schedule A1.
- g) It is not the responsibility of umpires to individually notify those involved in the melee.
- Umpires observing specific incidents within the melee (i.e.; striking, kicking, etc.), shall report the offenders or may offer the prescribed penalty.
- A2.28.2 If an umpire's safety is at risk, the field umpires shall come together and agree to terminate the match. All umpires will group together and leave the ground.
- A2.28.3 Where a match is terminated before the scheduled end, the Football Operations

Manager at their absolute discretion may determine the result or order the match be replayed at such time and place as they see fit.

BY-LAW A2.29 REPORTING AND DISCIPLINING PLAYERS, CLUB OFFICIALS AND CLUBS

- A2.29.1 Any player, Club Official or club who is alleged to have committed or engaged in conduct which may constitute a Reportable Offence as per the Laws of Australian Football ("on report") or breaches League rules, by-laws or policies may:
 - a) Be reported by an umpire; or
 - b) Have a Notice of Investigation lodged with the League; or
 - c) Be subject to investigation by the Competition Integrity Officer.
- A2.29.2 The Chief Executive Officer in their absolute discretion may reopen any matter previously dealt with and determined, withdraw a prescribed penalty offer and acceptance, dismiss the matter, issue a caution, offer a pre-Tribunal penalty or refer the matter to a relevant body.

A2.29.3 On report by Umpires

- a) Only Perth Football League Appointed Umpires (field, boundary and goal umpires), and Club Appointed Umpires (field only) are permitted to report any player, Club Official or club who is alleged to have committed or engaged in conduct which may constitute a Reportable Offence as per the Laws of Australian Football or breaches League rules, by-laws or policies.
- b) The report must be received by the Football Operations Manager by no later than Midday(12pm) Sunday following the match.
- c) The umpire must inform the player or a team official of the report at the time of the incident. It is the responsibility of Club Officials to confirm with the field umpires at the conclusion of the match any reports.
- d) On Monday the League's Tribunal secretary will call the reporting umpire to obtain his/her assessment of the report and view any available footage of the incident.
- e) Following the above process the club will be notified of any pre offer by no later 5pm on the Monday following the report.
- f) Clubs will have until 12pm Tuesday to inform the league of acceptance or intent to challenge the outcome. If the club informs their intent to challenge the outcome, the league will notify the WAFC community tribunal of a case required to be heard.
- g) The WAFC will convene a tribunal on a Wednesday or Thursday night subject to their case load. This hearing will be held via Microsoft Teams. A link and time will be provided to all parties prior to the hearing.

A2.29.4 WAFC Perth Community Football Tribunal ("Tribunal")

- a) The Tribunal:
 - i. shall hear all reports referred to it by the Football Operations Manager or the Match Review Panel.
 - ii. shall conduct hearings in accordance with its guidelines.
 - iii. may issue a caution or impose penalties as it sees fit and/or fines as permitted.
- b) Appeal of Tribunal decisions
 - i. Only the Football Operations Manager or the penalised player are permitted to appeal a decision made by the Tribunal.
 - ii. Where a penalised player seeks to appeal the Tribunal's decision, the player will be required to pay to the League a \$750 bond, which will be refunded if the appeal is upheld.
 - iii. The appeal shall be heard in accordance with the Tribunal's guidelines.

A2.29.5 Notice of Investigation

- a) Only League Officials, Umpiring Officials and Club Presidents are permitted to lodge a Notice of Investigation on any player, Club Official or club who is alleged to have committed or engaged in conduct which may constitute a Reportable Offence where a player has been seriously injured or breaches League rules, by-laws or policies.
- b) The Notice of Investigation shall be lodged via the prescribed online form by no later than 9am Monday following the incident.
- c) A Notice of Investigation lodged by a club shall be accompanied by a \$500 bond which will be refunded if the matter is upheld.
- d) The Football Operations Manager shall review the Notice of Investigation and may refer the matter to the Match Review Panel and/or the Competition Integrity Officer for investigation, at their absolute discretion.

A2.29.6 Match Review Panel

- a) The Chief Executive Officer shall appoint a Match Review Panel.
- b) The Match Review Panel shall consist of a Chairperson and at least two other members.
- c) Any person appointed to the Match Review Panel must possess sufficient knowledge of the Laws of Australian Football and the League, as determined by the Chief Executive League from time to time.
- d) The purpose of the Match Review Panel is to complete the Match Day Review process, which includes to review video evidence relating to any matter which is the subject of a Notice of Investigation ("Incident Footage"), or any other incident or alleged incident that may be referred to the Match Review Panel by the Chief Executive Officer, in their absolute discretion.

The Match Review Panel may:

- review any other evidence which is available and/or associated with the Incident Footage, including but not necessarily limited to other digital images (whether video or photo).
- ii. hear all witnesses to the matter as the Match Review Panel in its absolute discretion deems to be relevant and give such weight to the evidence it hears as it determines in its absolute discretion.
- iii. inform itself of any matter it sees fit.
- iv. use such information to issue a charge and recommend a penalty (if necessary) which is consistent with previous decisions regarding similar Reportable Offences, howsoever made.
- e) At its absolute discretion the Match Review Panel may:
 - offer a prescribed penalty to the player, players and/or Club Official –
 being suspension from playing for a period from one week to four weeks,
 as determined by the Match Review Panel; and/or
 - ii. offer a prescribed penalty to the Club being such other penalties as are provided for under these By-Laws; or
 - iii. refer the matter directly to the Tribunal, or to the Competition Integrity Officer for further investigation.
- f) Where a prescribed penalty was offered and accepted under (f)(i) or (f)(ii) above, the Match Review Panel shall record the penalty via PlayHQ.
- Where a prescribed penalty was offered under (f)(i) above but not accepted by a player/Club Official, the matter shall be referred to the Tribunal. The player/Club Official will be required to pay to the League a \$500 bond for the matter to the be heard by the Tribunal, which will be refunded if the matter is dismissed.
- h) Where a prescribed penalty was offered under (f)(ii) above but not accepted by the Club, the matter shall be referred to the Competition Integrity Officer or Disciplinary Committee.

A2.29.7 Disciplinary Committee

- a) The Chief Executive Officer shall appoint a Disciplinary Committee, including the Chairperson, to hear matters referred to it which shall comprise either a Chairperson sitting alone or a Chairperson with up to two other persons.
- b) A Disciplinary Committee:
 - shall hear all matters referred to it by the Board, Competition Integrity Officer or Chief Executive Officer.
 - ii. shall hear all witnesses to the matter as the committee in its absolute discretion deems to be relevant and give such weight to the evidence it hears as it determines in its absolute discretion.
 - iii. may inform itself of any matter it sees fit.
 - iv. may reopen any matter previously dealt with and determine accordingly.
 - v. may issue a caution or impose penalties as it sees fit and/or fines as permitted.
 - vi. Any decision of a Disciplinary Committee may be subject to appeal in accordance with these by-laws.

c) Appeal of Disciplinary Committee decisions

- Only the Chief Executive Officer or the penalised player, Club Official or club are permitted to appeal the penalties made by a Disciplinary Committee.
- ii. The penalised player, Club Official or club's appeal shall be;
 - in writing from the respective Club President to the Chief Executive Officer.
 - lodged within 48 hours of the decision of the Disciplinary Committee.
 - accompanied by a \$750 bond which will be refunded if the appeal is upheld.
- iii. The appeal will be referred to the League Appellate Body in accordance with these by-laws.

A2.29.8 Competition Integrity Officers

- a) The Chief Executive Officer may from time to time appoint, remove or replace Competition Integrity Officers.
- b) Competition Integrity Officers may at any time investigate (formally or informally) any matter that may undermine the integrity of the competition including but not limited to amateur status, drugs in sport, ineligible players, vilification, player, coach and spectator behaviour, and the Spirit of the Game.
- c) A Competition Integrity Officer shall have the authority to;
 - i. conduct investigations in such a manner as they think fit.
 - ii. hear and determine matters of alleged breaches of the Laws of Australian Football or alleged breaches of League rules, by-laws and policies.
 - iii. hear all witnesses to the matter as they in their absolute discretion deems to be relevant and give such weight to the evidence as they determine in their absolute discretion.
 - iv. inform themself of any matter they see fit.
 - v. reopen any matter previously dealt with and determine accordingly.
 - vi. issue a caution or impose penalties as they see fit and/or fines.
 - vii. refer any matter to a Tribunal or Disciplinary Committee.
 - viii. compel any player or Club Official for interview.
- d) Any player or Club Official who does not take reasonable steps to make themself available for interview, may be deemed by the Competition Integrity Officer to have acted in a manner prejudicial to the good order and management of the League, and be subject to a fine and/or suspended fine (bond) and/or suspended from participating by the Competition Integrity Officer, in their absolute discretion.

- e) Any decision of the Competition Integrity Officer may be subject to appeal in accordance with these by-laws.
- f) Appeal of Competition Integrity Officer decision
 - Only the Chief Executive Officer or the penalised player, Club Official or club are permitted to appeal the penalties made by the Competition Integrity Officer.
 - ii. The penalised player, Club Official or club's appeal shall be;
 - in writing from the respective Club President to the Chief Executive Officer
 - lodged within 48 hours of the decision of the Competition Integrity Officer.
 - accompanied by a \$750 bond which will be refunded if the appeal is upheld.
 - iii. The appeal will be referred to the League Appellate Body in accordance with these by-laws.

A2.29.9 League Appellate Body

- a) The Chief Executive Officer shall appoint an Appellate Body, including the Chair, comprising either a Chair sitting alone or a Chairperson with up to two other persons, all who were not involved in the initial hearing.
- b) The Appellate Body;
 - shall hear all appeals resulting from decisions of a Disciplinary Committee or Competition Integrity Officer.
 - ii. shall hear all witnesses to the matter as the Appellate Body in its absolute discretion deems to be relevant and give such weight to the evidence it hears as it determines in its absolute discretion.
 - iii. may inform itself of any matter it sees fit.
 - iv. may issue a caution or impose penalties as it sees fit and/or fines as permitted.
- c) The Appellate Body's decision shall be final, and no further appeal will be allowed.

A2.29.10 Offences and Penalties

- a) A player found guilty of a Reportable Offence;
 - i. is ineligible to win a "Fairest and Best" award for that season;
 - ii. is ineligible to play in any representative team while under suspension.
 - iii. shall serve their suspension in the grade from which the report was made irrespective of any other team the club may have.
- b) With the exception of the Melee Rule (A2.28), where a player whilst playing in the Perth Football League has:
 - · accumulated a combined total of 12 weeks suspension; or
 - been found guilty of a reportable offence on three separate occasions in any one year; or
 - receives a suspension of five weeks or more for any one incident resulting in a reportable offence;
 - shall have their registration cancelled.
- c) Any player or Club Official who acts or conducts themself in a manner prejudicial to the good order and management of amateur football or detrimental to the integrity of the League or brings the game into disrepute or breaches the Spirit of the Game shall be liable to a fine and/or suspended fine (bond) not exceeding \$1,000 and/or suspended from participating.
- d) A club or team which acts or conducts itself in a manner prejudicial to the good order and management of amateur football or detrimental to the integrity of the League or brings the game into disrepute or breaches the Spirit of the Game, shall be liable to a fine and/or suspended fine not exceeding \$10,000, and may be subject to further sanctions, including but not limited to, loss of

- Premiership Points and/or suspended from participating.
- e) Where no specific penalty is prescribed in respect of any offence under the Laws of Australian Football, by-laws or policies, a fine not exceeding \$10,000 and/or other penalty may be imposed.
- f) The Board may declare any acts or omissions by players, Club Officials or clubs to be offences under these by-laws and declare the penalty for such offences.
- g) Where a player is found guilty of a striking offence or any other violent incident, the player will be directed to complete a mandatory online training module prior to being allowed to return to play, at the absolute discretion of the Football Operations Manager.

BY-LAW A2.30 DIGITAL FILMING, RECORDING, STREAMING & BROADCAST

Perth Football League reserves the right to any and all intellectual property associated with matches which are fixtured by, and played under the control of the League, including Digital Broadcasting.

A2.30.1 Exclusive livestreaming and broadcast rights

- a) In order to protect the brand and reputation of the League and Clubs, and to ensure compliance with sponsorship agreements and other commercial requirements of the League, Clubs must not permit Digital Broadcasting or Livestreaming of any match (whether by the Club, its members or employees, or any third party) without the prior written approval of the Chief Executive Officer.
- b) Any Club which permits Digital Broadcasting of any match without the prior written approval of the Chief Executive Officer may be prohibited from hosting fixtures at its home ground/s until such time as the Chief Executive Officer determines otherwise.

A2.30.2 Digital filming, highlights and promotion

- a) The League reserves the right to use match footage for promotional content, broadcast, live streaming, coaching development, disciplinary review, and any other commercial or strategic purposes deemed necessary by the league.
- b) Clubs may utilise post-match footage for promotional content, coaching development, disciplinary review, and any other commercial purposes that do not clash with the League's existing commercial, operational or strategic requirements as deemed necessary by the League in its absolute discretion.
- c) Clubs, coaches, players or any other party involved with the League must adhere to the Community AFL's policies and League's privacy and branding and reputation requirements in accordance with By-Law A2.25 when sharing match footage on digital or social media platforms.

A2.30.3 Photography and Videography Privacy

The Perth Football League recognises that photographing and filming people in Community Football is usually performed in an appropriate manner and for good reason, however the inappropriate photographing and filming of people can occur which puts people at risk. Community Football clubs are expected to create and maintain safe environments that are fit for purpose, provide positive experiences, and ensure the safety of all players, club members and stakeholders.

General Guidance

In Australia, generally speaking, there is no law restricting photography of people (including children) in public spaces as long as the images are not:

- Indecent
- Being used for voyeurism
- Protected by a court order
- Defamatory
- Being used for commercial purposes

Where a sporting event is held on a club's private property, privately owned land, a school or council owned facilities, the owner of private property or venue is able to restrict, ban or require permission of photography or filming anywhere in their venue (e.g. some council owned facilities will not allow mobile phones or cameras in change rooms or toilets).

Where a sporting event is held on private property not owned by the organisers, it is good practice to determine a mutually agreed photographing policy. In a game setting, Team Managers should complete the following;

- Ensure the opposing Team Manager is aware there is a Photographer at the venue. The opposing Team Manager should then in turn identify any individual who does not provide consent for their image to be taken (i.e. due to court order or safety reasons).
- Identify where the images will be displayed (i.e. social media or privately shared)
- Provide details of who to contact if concerns or complaints of inappropriate image use are raised

Use of drones is subject to Civil Aviation Safety Authority (CASA) rules. This includes (but not limited to);

- You must not fly your drone higher than 120 metres above ground level.
- Keeping your drone at least 30 metres away from other people.
- You must not fly over or above people when a game is in progress.
- Respect personal privacy. Don't record or photograph people without their consent.

CASA Rules can be viewed at the following link -

https://www.casa.gov.au/knowyourdrone/drone-rules

SCHEDULE A1: FINES

A Three Strike System will apply for some non-compliance Fines. Strikes will be issued per infraction and reset annually.

Three Strike System applies to those Fines denoted as shaded in the table below.

First Strike: Warning Second Strike: Final warning

Third Strike: Fine

PRE-MATCH	REF.	FINE
False declaration made on online registration/transfer.	A2.2.6	\$300
Failure to list player on team sheet. (per player)	A2.12.7(b)(i)	\$100
Failure to list correct player points on team sheet. (per player)	A2.12.7(b)(i)	\$100
Failure to list coach, runner, team manager or trainer details on team sheet. (per official)	A2.12.7(b)(ii)	\$25
Failure to provide umpires with PlayHQ generated team sheets prior to the commencement of the match.	A2.12.7(c)	\$50
Failure to provide a field umpire.	A2.15.1(b)	\$200
Failure to provide boundary and/or goal umpire. (per umpire)	A2.15.1(b)	\$50
Failure to supply League approved football.	A2.12.1	\$100
Failure to provide a timekeeper and audible siren/bell.	A2.12.2	\$50
Failure to provide an operational and attended scoreboard.	A2.12.4	\$50
Failure to mark the playing surface correctly and visibly, including interchange and coaches' boxes	A2.12.5	\$50
Failure to provide a first aid stretcher on the boundary.	A2.12.5	\$100
Failure to provide goal post padding.	A2.12.5	\$50
Failure to set up mandatory filming equipment	A.2.12.8	\$500

DURING AND POST MATCH	REF.	FINE
Failure to use white goal flags.	A2.12.5	\$25
Failure to provide an accredited Trainer.	A2.16.3(a)	\$250
Ineligible player. (per player) (not exceeding)	A2.6	\$1,000
Incorrect playing uniform. (per player)	A2.13	\$25
Incorrect umpire uniform. (per umpire)	A2.15.1(c)	\$25
Incorrect runner uniform. (per runner)	A2.16.1(d)	\$25
Incorrect water carrier uniform. (per carrier)	A2.16.2(d)	\$25
Incorrect trainer uniform. (per trainer)	A2.16.3(d)	\$25
Late starting quarters.	B2.5.7, C2.5.7, D2.5.7	\$25
Failure by runner to escort umpires from the playing surface.	A2.17.2(a)	\$50
Failure by Club Trainer to report concussion test to the League.	A2.21.1(c)	\$25
Additional players on playing surface. (Head count)	A2.18.3(d)	\$50
Failure to submit scores by the prescribed time.	A2.17.1(f)	\$100
Forfeited match (plus match costs).	A2.9.1	\$300
Melee 1 st offence \$750, 2 nd offence \$1,500	A2.28.1(f)	\$1,500
Failure to update team sheet, including the assignment of jumper numbers to each player on team sheet and PlayHQ. A2.12.7(g)		\$50
Failure to maintain mandatory filming equipment for duration of match	A2.17.4	\$500
Failure to upload match footage to League database by designated deadline	A2.17.5	\$500

ADMINISTRATIVE	REF.	FINE
Late team nomination fee. (per team per day)	A2.1.1(c)	\$50
Late payment of affiliation fee instalment.	3.2	\$50
Failure to provide name and contact details office bearers by the due date.	3.6	\$100
Failure to attend meeting of member clubs.	3.7.1	\$100
Failure to provide a compulsory return by the due date.	3.7.2	\$100
Failure to provide name and contact details and remuneration of the		\$100
coach/coaches for each team by the due date.	1.2.5	\$100
Non-compliant jumper branding and advertising.	A2.13	\$250
Failure to provide list and contact details of club umpire. (per umpire)	A2.15.4(a)	\$50
Failure to provide list and contact details of trainers	A2.16.3	\$100

SECTION 2: COMPETITIONS

PART B: MENS COMPETITION

Part B must be read in conjunction with Part A By-Laws.

BY-LAW B2.1 COMPETITION STRUCTURE

- B2.1.1 The controlling body of the competitions is the League.
- B2.1.2 The League will conduct a senior men's and colts' competition.
- B2.1.3 The senior men's and colts' competitions are restricted sex competitions. Only males are eligible to play in the senior men's and colts' competitions.
- B2.1.4 The senior men's competition grades may include but are not limited to:
 - a) A Grade Men's (League) and A Reserves Men's
 - b) B Grade Men's (League) and B Reserves Men's
 - c) C1 Men's (League) and C1 Reserves Men's
 - d) C2 Men's (League) and C2 Reserves Men's
 - e) C3 Men's (League) and C3 Reserves Men's
 - f) C4 Men's (League) and C4 Reserves Men's
 - g) C5 Men's (League) and C5 Reserves Men's
 - h) E1 North
 - i) E1 South
 - j) E2 North
 - k) E2 South
 - I) F Grade Men's
- B2.1.5 A League team is the highest senior team of the club, except for single team clubs.
- B2.1.6 The colts competition grades may include but are not limited to:
 - a) Phil Scott Colts (aligned with A Grade matches)
 - b) Drew Banfield Colts (aligned with B Grade matches)
 - c) Ian Dargie Colts
 - d) Laurie Keene Colts
 - e) Brett Jones Colts
 - f) West Coast Eagles Colts
- B2.1.7 A player shall have attained the minimum age of 16 to play in any senior or colts competition match.
- B2.1.8 F Grade Men's shall be a restricted age competition. A player shall have attained the minimum age of 28 to play in any F Grade Men's match.
- B2.1.9 The colt's competition shall be a restricted age competition. Any person who attains the age of 21 years (in the calendar year then current) is ineligible to play in the Colts competition.
- B2.1.10 At their absolute discretion, the Football Operations Manager shall determine the grades, the season commencement date and season fixtures for each competition, including the number of teams per grade, and team relegation and promotion.

BY-LAW B2.2 TEAM GRADING, RELEGATION AND PROMOTION

- B2.2.1 Team grading relegation and promotion will apply to grades A, B, C1, C2, C3, C4 and C5 and be determined as follows;
 - a) The teams occupying the lowest two positions on the Premiership table at the conclusion of the qualifying rounds in each grade (other than the Premiership table of the lowest grade) shall be relegated to the grade below their current grade the following year.
 - b) The teams playing in the Grand Final in each grade (other than the highest grade) shall be promoted to the grade above their current grade the following year. However, either club playing in the Grand Final may request of the Chief Executive Officer not to be promoted in the following year provided this option has not been exercised by the club in the previous year. In this event, the highest placed team scheduled for relegation will remain in the higher grade.
 - c) A club's reserve (i.e. 2nd senior team) and colts' teams will be graded according to their respective League team.
 - d) Should the need arise for an additional team to be promoted to any grade, the next highest ranked team from the final series will take the vacant position.
- B2.2.2 No team shall be promoted if it has a club team in the grade to which it would be promoted.
- B2.2.3 Should the club have a team in the grade to which it is to be relegated such other club team shall also be relegated to the next lowest grade.
- B2.2.4 The Football Operations Manager may relegate or promote a team for fixturing and grade composition.

BY-LAW B2.3 TEAMS

B2.3.1 Team composition

- a) Except for F Grade Men's, a team must consist of between 14 and 18 players who may be on the playing surface at any one time (18-a-side).
- b) F Grade Men's must consist of between 14 and 16 players who may be on the playing surface at any one time (16-a-side).
- c) Each senior team is permitted a maximum 22 players to play in each match.
- d) Each colts team is permitted a maximum 25 players to play in each match.
- e) A player who plays three or more higher grade matches in the current season is no longer permitted to play F-Grade Means for the remainder of the current season.

B2.3.2 C5 Reserves, F Grade and Colts 'even up rule'

- a) This rule shall only apply to C5 Reserves, F Grade and colts qualifying round matches.
- b) Where a C5 Reserves or colts' team can only field between 14 and 17 players, the opposing team must field the same number of players on the playing surface; *i.e.* even up rule. The remaining opposing players may act as reserves.
- c) Notwithstanding B2.3.2(b), where a club has two colts' teams, the even up rule is only applicable to the club's second colts' team and when the opposing team of the club's first colts team can only field between 14 and 17 players.
- d) Where a F Grade team can only field between 14 and 15 players, then the opposing team must field the same number of players on the playing surface; *i.e.* even up rule. The remaining opposing players may act as reserves.
- e) Both teams shall inform the field umpires when the rule is to be applied prior to the commencement of the match.
- f) If, after the start of the match, the team starting with fewer players loses a player for any reason, no further even up is required.

B2.3.3 Player points system

A player points system is applicable clubs playing in the following men's grades; A, B, C1, C2, C3, C4 and C5 in accordance with Schedule B3.

BY-LAW B2.4 SELECTION OF PLAYERS BETWEEN TEAMS WITHIN A CLUB FOR QUALIFYING MATCHES

(Refer to Finals Eligibility for selection of players between teams in Finals)

- B2.4.1 Where a club's higher-grade team has a fixtured "BYE" or "FORFEIT" and three or more higher grade players are selected to play in a lower grade, no more than two of them are permitted to return to the higher grade after playing one match in the lower grade. The remaining players selected may be promoted after having played at least two matches in the lower grade.
- B2.4.2 Lower grade and colts' players are permitted to play in a higher-grade match on the same weekend or round of fixtures as deemed by the Football Operations Manager.
- B2.4.3 Higher grade players are not permitted to play in a lower grade match on the same weekend or round of fixtures as deemed by the Football Operations Manager.
- B2.4.4 A colt's player is not permitted to play in more than one colts match on the same weekend or round of fixtures as deemed by the Football Operations Manager.
- B2.4.5 Where a player has been found to have breached this by-law, their team shall receive the same penalty as playing an ineligible player.

BY-LAW B2.5 SCHEDULED START AND PLAYING TIMES

B2.5.1 The League shall determine the scheduled start time for each match.

B2.5.2 Playing times and breaks are:

A-B-C1-C2	Four quarters of 25 minutes with no time on, except as permitted at By-law B2.5.6. Quarter-time break 5 minutes, half time break 15 minutes, three quarter time break 5 minutes.	
C3-C4-C5	Four quarters of 20 minutes with no time on, except as permitted at By-law B2.5.6. Quarter-	
AR-BR-C1R-C2R-C3R-C4R-C5R		
E1-E2-	time break 5 minutes, half time break 15	
Colts	minutes, three quarter time break 5 minutes.	
F Grade	Four quarters of 15 minutes with no time on, except as permitted at By-law B2.5.6. Quarter-time break 5 minutes, half time break 10 minutes, three quarter time break 5 minutes.	

- B2.5.3 Teams are not permitted to leave the playing surface except at the half time break and full-time, or as permitted in these by-laws.
- B2.5.4 A team not ready to commence play within 5 minutes of the scheduled start time shall be fined as prescribed in Schedule A1, unless a suitable explanation for such delay is accepted by the Football Operations Manager.
- B2.5.5 A team not ready to commence play within 15 minutes of the scheduled start time shall automatically forfeit the match.

B2.5.6 Time on

The duration of a match will incur no time on, except where there is undue delay such as a seriously injured player requiring a stretcher on the playing surface, a melee, a head count, light failure, lightning, or lost or damaged ball. In these circumstances, the field umpires shall signal and/or direct both timekeepers to apply time on. Both timekeepers are to concur on stopping and re-starting time.

Where timekeepers dispute the time, the Football Operations Manager at their absolute discretion may determine the result or order the match be replayed at such time and place as they see fit.

B2.5.7 A club failing to comply with the scheduled and allocated break times shall be fined as prescribed in Schedule A1.

BY-LAW B2.6 FINALS ELIGIBILITY

For the purpose of playing finals, the senior men's competition is deemed a higher graded competition than the colt's competition.

B2.6.1 Finals eligibility – senior men's competition

a) To be eligible to play finals in the senior men's competition, a player shall play five qualifying matches over five rounds of fixtures for their club in the current year.

The grade(s) a player is permitted to play finals is as follows:

- b) Where a player has played <u>five or more</u> qualifying matches in a particular grade;
 - i. he is eligible to play finals in that particular grade; and
 - ii. he is eligible to play finals in a higher grade; and
 - iii. he is eligible to play finals in the NEXT LOWEST GRADED TEAM when both teams are playing on the same day.
- c) Where a player has played <u>less than five</u> qualifying matches in a particular grade; he is only eligible to play finals in the highest grade in which he played in the current year.
- d) Where a player is dual registered the above same criteria shall apply.

B2.6.2 Finals eligibility – colts' competition

a) To be eligible to play finals in the colt's competition, a player shall have played five or more five qualifying colts matches over five rounds of fixtures for their club in the current year.

The grade(s) a colt's player is permitted to play finals is as follows:

- b) Where a colt's player has played <u>five or more</u> qualifying matches in a particular colt's grade;
 - i. he is eligible to play finals in that particular colt's grade; and
 - ii. he is eligible to play finals in a higher colt's grade; and
 - iii. he is eligible to play finals in the NEXT LOWEST GRADED COLTS TEAM when the club's colts' teams are playing on the same day.
 - iv. he is eligible to play finals in the club's two highest senior grades.
- c) Where a colt's player has played <u>less than five</u> qualifying matches in a particular grade; he is only eligible to play finals in the highest grade in which he played in the current year.

- d) A player is only permitted to play in one colt's grade Grand Final in a year.
- e) Where a player is dual registered the above same criteria shall apply.

BY-LAW B2.7 MODIFIED MATCH CONDITIONS – F GRADE MENS

This by-law outlines match rules modified for F Grade Means matches only. The Laws of Australian Football, AFL Regulations and policies, League Rules and By-laws shall prevail, unless expressed otherwise in By-law B2.7.

B2.7.1 F Grade out of bounds - last possession

- a) From a kick or handball, a free kick is awarded against the player who kicked or handballed the ball across the line without it being touched by an opposition player.
- b) If the ball goes out of bounds after no clear possession or is touched after a clear possession, the umpire will ball up 10 metres inside the boundary line.

SCHEDULE B1: MENS PLAYING UNIFORM - SPECIFICATIONS





SCHEDULE B3: PLAYER POINTS SYSTEM (PPS)

1. APPLICABLE GRADES

The PPS is only applicable to teams from clubs playing in the following Perth Football League men's League grades; A, B, C1, C2, C3, C4 and C5

2. TOTAL TEAM POINTS

- a) Total Team Points are not to exceed 40 points per team per match.
- b) Total Team Points shall be calculated on the total player points allocated to each player per match.
- c) Total Team Points are to be visible on the respective team sheets prior to the commencement of each match.
- d) Each player listed on the team sheet shall be allocated player point(s) in accordance with this schedule.

3. PLAYER POINTS CATEGORIES

- a) All players (including playing coaches) shall receive a minimum player points allocation of 1 point, unless determined otherwise in accordance with the Player Points Categories.
- b) A player is deemed to have 'played' when he is listed on the team sheet, is at their respective match, dressed in their playing uniform and ready to play.
- c) Where a player plays in a competition predominantly conducted during March to October who, in the same or following year, plays in a competition predominantly conducted during November to February ('the Summer Competition'), the Summer Competition shall be disregarded for the purposes of determining the player's points category attributable to that player upon a subsequent transfer or permit.
- d) A player who does not meet any of the Player Points Categories shall apply to the Football Operations Manager who shall determine the player's points category.
- e) All player points allocated will be deemed final for the season on the 30 June and shall stand for the remainder of that season.

Table 1: Summary Player Points Categories

Allocation	Category	Competitions	Qualification
6 points	AFL	AFL	1+ match in the current or previous 3 seasons
5 points	WAFL (League)	WAFL, SANFL, VFL, NEAFL, TSL, NTFL	5+ matches in a season in the current or previous 3 seasons
4 points	No competitions		
	WAFL (Reserves)	WAFL, SANFL, TSL, NTFL, Vic Premier 1 Div,	5+ matches in a season in the
3 points	Senior Community (League)	Perth Football League, WACFL, SFL, interstate competitions	current or previous 3 seasons
2 points	Senior Community Reserves	Perth Football League, WACFL, SFL, interstate competitions	5+ matches in a season in the current or previous 3 seasons
	Club of Origin	Perth Football League	As per definition
1 point	Any Colts aged player	WAFL, TAC Cup, Perth Football League, WACFL, SFL, interstate competitions	
	Local player	Perth Football League	Attained 1-point
	Transferring junior	Junior club competitions	Transfer direct from junior club
	Not played competitive football in		
	the current or previous 3 seasons		

CLUB OF ORIGIN (1 point)

A player's Club of Origin is the club where the player made their senior football club debut.

Club of Origin points dispensation is conditional upon the player returning directly from AFL or WAFL (League/Reserves/Colts and interstate equivalents) to their Club of Origin.

For the avoidance of doubt, Club of Origin points dispensation cannot be applied where;

- a player progresses directly from junior football and plays AFL or WAFL (League/Reserves/Colts or interstate equivalents) without playing in the Perth Football League.
- a player plays AFL or WAFL (League/Reserves/Colts or interstate equivalents) and returns to the Perth Football League after playing at another senior community competition.

A player returning to their Club of Origin shall have a player points allocation of 1 point.

Where a player is not eligible as a Club of Origin player, a player's points category will be determined on the highest level of football the player has played in any of the current or previous three seasons as follows:

CATEGORY 6: AFL (6 points)

A player who has played one or more AFL matches in the current or previous three seasons shall have a player points allocation of 6 points.

CATEGORY 5: WAFL League, interstate equivalents (5 points)

A player who has played five or more League matches in WAFL or interstate equivalent in a season in the current or previous three seasons shall have a player points allocation of 5 points.

CATEGORY 4: (4 points) No competitions.

CATEGORY 3: (3 points)

a) WAFL Reserves, interstate equivalents

A player who has played five or more Reserves matches in WAFL or interstate equivalent, including Victorian Premier Division 1, in a season in the current or previous three seasons shall have a player points allocation of 3 points.

Victorian Premier 1 Divisions: AFL Yarra Ranges Div1, Eastern FL Div1, EDFL Premier Div, NFL Div1, SFNL Div1, WRFL Div1, Ballarat FNL, Bendigo FNL, Geelong FNL, Gippsland FL, GVFL, Hampden FNL, Murray FL, OMFNL, MPNFL Div1, SEFNL.

b) <u>Senior Community – League</u>

A player who has played five or more League matches in Perth Football League, WACFL, SFL or interstate senior community competition in a season in the current or previous three seasons shall have a player points allocation of 3 points.

League means the club's league, first or highest graded team within a senior competition.

CATEGORY 2: (2 points) a) Senior Community – Reserves

A player who has played five or more Reserves matches in Perth Football League, WACFL, SFL or interstate senior community competition in a season in the current or previous three seasons shall have a player points allocation of 2 points.

Reserves means any team which is not the club's league or first team such as the Reserves, thirds, fourths or fifth teams within a senior competition.

CATEGORY 1: (1 point)

a) Colts aged player

Any colts aged player registering with a club shall have a player points allocation of 1 point.

b) Transferring junior

A player registering directly from junior club football to a Perth Football League club shall have a player points allocation of 1 point.

c) Not played competitive football

A player who has not played competitive club football in any of the current or previous three seasons shall have a player points allocation of 1 point.

Competitive club football means any formally organised football competition conducted by a recognised league or competition excluding AFL9s and school football competitions.

4. SEASONS OF SERVICE

a) A player, who is categorised at more than 1 point and whilst remaining at their Perth Football League club, may commence reducing his points value by 1 point after completing his first 'Season of Service' until he reaches 1 point.

A 'Season of Service' means where a player is continuously registered with a Perth Football League club. The player does not need to play in the season but must register for that season. If the player plays for another club, his service will be deemed broken and be subject to the Player Points Categories when he returns to his respective Perth Football League club.

b) Before the commencement of each season, each club is to lodge with the Perth Football League those players who are subject to a 1-point reduction in accordance with each 'Season of Service'.

c) Local Player

A player with a points allocation of 1 point may be recognised as a Local Player of their respective club subject to the following conditions.

Recognition as a Local Player is conditional on the following;

- Local Player recognition can only be attributed to the first club where the player gained their player points allocation of 1 point.
- Local Player recognition is forfeited and the player subject to the highest level of football in accordance with the Player Points Categories when the player plays with another Perth Football League club.

A player first categorised as Club of Origin returning to the Perth Football League after playing at another senior community competition will be re-assessed and may be recognised as a Local Player of their respective club.

A Local Player returning (i.e. WAFL/country/interstate) to their club shall retain their player points allocation of 1 point.

5. COMPLIANCE

- a) The Football Operations Manager shall determine and record a player's points category in PlayHQ on registration (transfer/permit) with their respective club. Clubs seeking a player's points category shall lodge its request with the Perth Football League no later than 10am Friday preceding the respective League match.
- b) A player without a player points category shall not be permitted to play a League match. A club which plays an uncategorised player in a League match shall lose the match and be penalised as playing an ineligible player in accordance with By-law A2.6.
- c) A team which exceeds the Total Team Points cap shall lose the match and be penalised as playing an ineligible player in accordance with By-law A2.6.
- d) A club which makes a false statement or provides incorrect information regarding a player's football playing history shall lose the match and be penalised as playing an ineligible player in accordance with By- law A2.6.

6. REVIEW

- a) Where a club disputes a player's points category, the Club President may request the Competition Integrity Officer review the determination before 30th June of the current season. The request shall be;
 - i. Lodged with the Competition Integrity Officer together with the player's football playing history no later than 10am Friday preceding the match.
 - ii. Accompanied by a \$200 bond which shall be refunded if the decision is upheld.
- b) Any decision of the Competition Integrity Officer may be subject to appeal in accordance with By-law A2.29.9(f).

SECTION 2: COMPETITIONS

PART C: WOMENS COMPETITION

Part C must be read in conjunction with Part A By-laws.

BY-LAW C2.1 COMPETITION STRUCTURE

- C2.1.1 The controlling body of the competitions is the League.
- C2.1.2 The League will conduct a senior women's competition.
- C2.1.3 The senior women's competition is a restricted sex competition. Only females are eligible to play in the senior women's competition.
- C2.1.4 The senior women's competition grades may include but are not limited to:
 - a) A Grade Women
 - b) A Reserves Women
 - c) B Grade Women
 - d) C1 Women
 - e) C2 Women
 - f) C3 Women
 - g) C4 Women
- C2.1.5 A club's first team is the highest team of the club.
- C2.1.6 As a minimum, a player reaching 17 years of age during the current season's calendar year can play in any senior women's competition match.
- C2.1.7 At their absolute discretion, the Football Operations Manager shall determine the grades, the season commencement date and season fixtures for each competition, including the number of teams per grade, and team relegation and promotion.

BY-LAW C2.2 TEAM GRADING, RELEGATION AND PROMOTION

- C2.2.1 Team grading relegation and promotion will be determined at the absolute discretion of the Football Operations Manager.
- C2.2.2 No team shall be promoted if it has a club team in the grade to which it would be promoted.
- C2.2.3 Should the club have a team in the grade to which it is to be relegated such other club team shall also be relegated to the next lowest grade.
- C2.2.4 The Football Operations Manager may relegate or promote a team for fixturing and grade composition.

BY-LAW C2.3 TEAMS

C2.3.1 Team composition

a) Senior women teams are permitted a maximum 23 players to play in each match. Teams must consist of between 14 and 18 players who may be on the playing surface at any one time (18-a-side).

C2.3.2 'Even up rule'

- a) This rule shall only apply to qualifying round matches.
- b) Where senior women teams can only field between 14 and 17 players, then the opposing team must field the same number of players on the playing

- surface, i.e. even up rule. The remaining opposing players may act as reserves.
- c) Both teams shall inform the field umpires when the rule is to be applied prior to the commencement of the match.
- d) If, after the start of the match, the team starting with fewer players loses a player for any reason, no further even up is required.

C2.3.3 WAFLW players

- a) Only six WAFLW registered players who have yet to play a Perth Football League match are permitted to play for a Perth Football League club at any one time on a weekly basis.
- b) A player who played an AFLW match in the current season, will not be permitted to play in the Perth Football League for that respective season.

BY-LAW C2.4 SELECTION OF PLAYERS BETWEEN TEAMS WITHIN A CLUB

- C2.4.1 Where a club's higher-grade team has a fixtured "BYE" or "FORFEIT" and three or more higher grade players are selected to play in a lower grade, no more than two of them are permitted to return to the higher grade after playing one match in the lower grade. The remaining players selected may be promoted after having played at least two matches in the lower grade.
- C2.4.2 Lower grade players are permitted to play in a higher-grade match on the same weekend or round of fixtures as deemed by the Football Operations Manager.
- C2.4.3 Higher grade players are not permitted to play in a lower grade match on the same weekend or round of fixtures as deemed by the Football Operations Manager.
- C2.4.4 Where a player has been found to have breached this by-law, her team shall receive the same penalty as playing an ineligible player.

BY-LAW C2.5 SCHEDULED START AND PLAYING TIMES

C2.5.1 The League shall determine the scheduled start time for each match.

C2.5.2 Playing times and breaks are:

A, AR, B, C1, C2, C3, C4, Four quarters of 18 minutes with no time on, except as permitted at By-law C2.5.6. Quarter-time break 5 minutes, half time break 12 minutes, three quarter time break 5 minutes.

- C2.5.3 Teams are not permitted to leave the playing surface except at the half time break and full-time, or as permitted in these by-laws.
- C2.5.4 A team not ready to commence play within 5 minutes of the scheduled start time shall be fined as prescribed in Schedule A1, unless a suitable explanation for such delay is accepted by the Football Operations Manager.
- C2.5.5 A team not ready to commence play within 15 minutes of the scheduled start time shall automatically forfeit the match.

C2.5.6 Time on

The duration of a match will incur no time on, except where there is undue delay such as a seriously injured player requiring a stretcher on the playing surface, a melee, a head count, light failure, lightning, or lost or damaged ball. In these circumstances, the field umpires shall signal and/or direct both timekeepers to apply time on. Both timekeepers are to concur on stopping and re-starting time.

Where timekeepers dispute the time, the Football Operations Manager at their absolute discretion may determine the result or order the match be replayed at such time and place as they see fit.

C2.5.7 A club failing to comply with the scheduled and allocated break times shall be fined as prescribed in Schedule A1.

BY-LAW C2.6 FINALS ELIGIBILITY

C2.6.1 Eligibility for finals – senior women's competition

a) To be eligible to play finals in the senior women competition, a player shall play four qualifying matches over four rounds of fixtures for her club in the current year.

The grade(s) a player is permitted to play finals is as follows:

- b) Where a player has played four or more qualifying matches in a particular grade:
 - i. They are eligible to play finals in that particular grade; and
 - ii. They are eligible to play finals in a higher grade; and
 - iii. They are eligible to play finals in the NEXT LOWEST GRADED TEAM when both teams are playing on the same day.
- c) Where a player has played less than four qualifying matches in a particular grade; they are only eligible to play finals in the highest grade in which they played in the current year.
- d) Where a player is dual registered the above same criteria shall apply

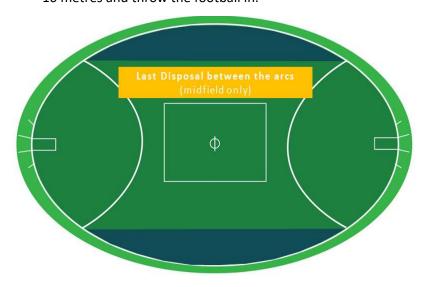
BY-LAW C2.7 MODIFIED MATCH CONDITIONS

The Laws of Australian Football, AFL Regulations and policies, League Rules and By-laws shall prevail, unless expressed otherwise in By-law C2.7.

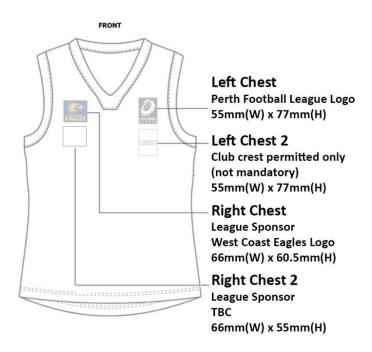
C2.7.1 Out of bounds - last possession between the 50m arcs

When the football crosses the boundary line between the 50 metre arcs -

- a) A free kick is awarded against the player who kicked or handballed the football across the boundary line without it being touched by an opposition player.
- b) If the football goes out of bounds after no clear possession or is touched after a clear possession, the boundary umpire will come in off the boundary line by 10 metres and throw the football in.

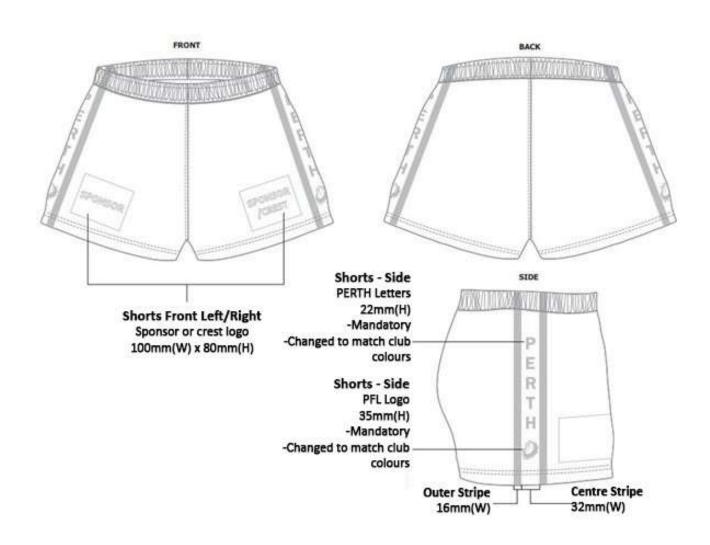


SCHEDULE C1: WOMENS PLAYING UNIFORM – SPECIFICATIONS









SCHEDULE C2: WOMENS SUPPORT PERSONNEL UNIFORM – SPECIFICATIONS



SCHEDULE C3: PLAYER POINTS SYSTEM (PPS- Women)

1. APPLICABLE GRADES

The PPS is only applicable to clubs playing in the following Perth Football League Womens League grades; A and B.

2. TOTAL TEAM POINTS

- a) Total Team Points are not to exceed 40 points per team per match.
- b) Total Team Points shall be calculated on the total player points allocated to each player permatch.
- c) Total Team Points are to be visible on the respective team sheets prior to the commencement of each match.
- d) Each player listed on the team sheet shall be allocated player point(s) in accordance with this schedule.

3. PLAYER POINTS CATEGORIES

- a) All players (including playing coaches) shall receive a minimum player points allocation of 1 point, unless determined otherwise in accordance with the Player Points Categories.
- b) A player is deemed to have 'played' when she is listed on the team sheet, is at their respective match, dressed in their playing uniform and ready to play.
- c) Where a player plays in a competition predominantly conducted during March to October who, in the same or following year, plays in a competition predominantly conducted during November to February ('the Summer Competition'), the Summer Competition shall be disregarded for the purposes of determining the player's points category attributable to that player upon a subsequent transfer or permit.
- d) A player who does not meet any of the Player Points Categories shall apply to the Football Operations Manager who shall determine the player's points category.
- e) All player points allocated will be deemed final for the season on the 30 June and shall stand for the remainder of that season.

Table 1: Summary Player Points Categories

Allocation	Category	Competitions	Qualification
6 points	AFL	AFLW	1+ match in the current or previous 3 seasons
5 points	State League	WAFLW, SANFLW, VFLW, NEAFLW, TSLW, NTFLW	4+ matches in a season in the current or previous 3 seasons
4 points	No competitions		
3 points	WAFL (Reserves)	WAFLW, SANFLW, TSLW, NTFLW, VFLW	4+ matches in a season in the current or previous 3 seasons
	Senior Community (League)	PFLW, WACFLW, SFLW, interstate competitions	
2 points	Senior Community Reserves	PFLW, WACFL, SFLW, interstate competitions	4+ matches in a season in the current or previous 3 seasons
	Club of Origin	Perth Football League	As per definition
1 point	Any player aged 20 or under	WAFLW, PFLW WACFLW, SFLW, interstate competitions	
	Local player	Perth Football League	Attained 1-point
	Transferring junior	Junior club competitions	Transfer direct from junior club
	Not played competitive football in the current or previous 3 seasons		

CLUB OF ORIGIN (1 point)

A player's Club of Origin is the club where the player made their senior football club debut.

Club of Origin points dispensation is conditional upon the player returning directly from AFLW or WAFLW and interstate equivalents to their Club of Origin.

For the avoidance of doubt, Club of Origin points dispensation cannot be applied where;

- a player progresses directly from junior football and plays AFLW or WAFLW or interstate equivalents without playing in the Perth Football League.
- a player plays AFLW or WAFLW interstate equivalents and returns to the Perth Football League after playing at another senior community competition.

A player returning to their Club of Origin shall have a player points allocation of 1 point.

Where a player is not eligible as a Club of Origin player, a player's points category will be determined on the highest level of football the player has played in any of the current or previous three seasons as follows:

CATEGORY 6: AFL (6 points)

A player who has played one or more AFLW matches in the current or previous three seasons shall have a player points allocation of 6 points.

CATEGORY 5: WAFL League, interstate equivalents (5 points)

A player who has played four or more League matches in WAFLW or interstate equivalent including VFLW, a season in the current or previous three seasons shall have a player points allocation of 5 points.

CATEGORY 4: (4 points) No competitions.

CATEGORY 3: (3 points)

a) WAFLW Reserves, interstate equivalents

A player who has played four or more Reserves matches in WAFLW or interstate equivalent, in a season in the current or previous three seasons shall have a player points allocation of 3 points.

b) Senior Community - League

A player who has played four or more matches in Perth Football League A and B Grade, WACFLW, SFLW or interstate senior community competition in a season in the current or previous three seasons shall have a player points allocation of 3 points.

League means the club's league, first or highest graded team within a senior competition.

CATEGORY 2: (2 points)

a) Senior Community – AR, C1, C2, C3, C4

A player who has played four or more matches in Perth Football League's AR, C1, C2, C3, C4 Grades, WACFLW, SFLW or interstate senior community reserves competition in a season in the current or previous three seasons shall have a player points allocation of 2 points.

CATEGORY 1: (1 point)

a) Player Aged 20 and Under

Any player aged 20 and Under registering with a club shall have a player points allocation of 1 point.

b) <u>Transferring junior</u>

A player registering directly from junior club football to a Perth Football League club shall have a player points allocation of 1 point.

c) Not played competitive football

A player who has not played competitive club football in any of the current or previous three seasons shall have a player points allocation of 1 point.

Competitive club football means any formally organised football competition conducted by a recognised league or competition excluding AFL9s and school football competitions.

4. SEASONS OF SERVICE

a) A player, who is categorised at more than 1 point and whilst remaining at their Perth Football League club, may commence reducing her points value by 1 point after completing her first 'Season of Service' until she reaches 1 point.

A 'Season of Service' means where a player is continuously registered with a Perth Football League club. The player does not need to play in the season but must register for that season. If the player plays for another club, her service will be deemed broken and be subject to the Player Points Categories when she returns to her respective Perth Football League club.

b) Before the commencement of each season, each club is to lodge with the Perth Football League those players who are subject to a 1-point reduction in accordance with each 'Season of Service'.

c) Local Player

A player with a points allocation of 1 point may be recognised as a Local Player of their respective club subject to the following conditions.

Recognition as a Local Player is conditional on the following;

- Local Player recognition can only be attributed to the first club where the player gained their player points allocation of 1 point.
- Local Player recognition is forfeited and the player subject to the highest level of football in accordance with the Player Points Categories when the player plays with another Perth Football League club.

A player first categorised as Club of Origin returning to the Perth Football League after playing at another senior community competition will be re-assessed and may be recognised as a Local Player of their respective club.

A Local Player returning (i.e. WAFLW/country/interstate) to their club shall retain their player points allocation of 1 point.

5. COMPLIANCE

- a) The Football Operations Manager shall determine and record a player's points category in PlayHQ on registration (transfer/permit) with their respective club. Clubs seeking a player's points category shall lodge its request with the Perth Football League no later than 10am Friday preceding the respective League match.
- b) A player without a player points category shall not be permitted to play a League match. A club which plays an uncategorised player in a League match shall lose the match and be penalised as playing an ineligible player in accordance with By-law A2.6.
- c) A team which exceeds the Total Team Points cap shall lose the match and be penalised as playing an ineligible player in accordance with By-law A2.6.
- d) A club which makes a false statement or provides incorrect information regarding a player's football playing history shall lose the match and be penalised as playing an ineligible player in accordance with By- law A2.6.

6. REVIEW

a) Where a club disputes a player's points category, the Club President may request the Competition

Integrity Officer review the determination before 30th June of the current season. The request shall be:

- Lodged with the Competition Integrity Officer together with the player's football playing history no later than 10am Friday preceding the match.
- Accompanied by a \$200 bond which shall be refunded if the decision is upheld.
- b) Any decision of the Competition Integrity Officer may be subject to appeal in accordance with Bylaw A2.29.9(f).

SECTION 2: COMPETITIONS

PART D: INTEGRATED FOOTBALL

Part D must be read in conjunction with Part A By-laws.

BY-LAW D2.1 COMPETITION STRUCTURE

- D2.1.1 The controlling body of the competitions is the League.
- D2.1.2 The League will conduct an Integrated Football competition.
- D2.1.3 Integrated Football is a restricted competition. Only players with a Disability are permitted to play.
- D2.1.4 A player shall have attained the minimum age of 16 to play in any match or where approved by the Football Operations Manager.
- D2.1.5 At their absolute discretion, the Football Operations Manager shall determine the grades, the season commencement date and season fixtures for each competition, including the number of teams per grade, and team relegation and promotion.

BY-LAW D2.2 TEAM GRADING, RELEGATION AND PROMOTION

- D2.2.1 Team grading relegation and promotion will be determined at the absolute discretion of the Football Operations Manager.
- D2.2.2 Clubs may have more than one team in the one grade.

BY-LAW D2.3 TEAMS

- D2.3.1 A team must consist of between 12 and 18 players who may be on the playing surface at any one time (18-a-side).
- D2.3.2 Each team is permitted unlimited reserves, and no rotation limits will apply.
- D2.3.3 Where a team fields less than 18 players, then the opposing team must field the same number of players on the playing surface; i.e. even up rule. The remaining opposing players may act as reserves or where agreed by both teams, to be used by the opposing team.
- D2.3.4 Both team managers shall inform the field umpires when the rule is to be applied prior to the commencement of the match.
- D2.3.5 No team is to have more players on the playing surface than the opposing team; this may be due to injury. Accordingly, the opposing team shall adjust their playing numbers to even up.

BY-LAW D2.4 PLAYER GRADING

- D2.4.1 A player shall be graded annually a Category A player based on but not limited to;
 - a) Having played senior football;
 - b) Having played in the AFL Inclusion Carnival; or
 - c) At the absolute discretion of the Football Operations Manager.

- D2.4.2 A team shall only have four Category A players on the playing surface at the one time, unless the opposition has more than 4 Category A players listed to play, then both teams can play an equal amount of Category A players on the field at any time.
- D2.4.3 Only one Category A player is permitted in the forward and back zones and two in the centre zone on the following occasions;
 - a) Commencement of all quarters;
 - b) Activation of mercy rule;
 - c) Centre square after a goal.
- D2.4.4 Where a team breaches this by-law;
 - a) A free kick shall be awarded to the opposition; and
 - b) Coaches may be issued with a warning by the Umpire; or
 - c) Be subject to further sanctions from the Football Operations Manager.

BY-LAW D2.5 DETERMINING FINALISTS (FINALS)

By-law A2.10 is superseded by the following:

- D2.5.1 To determine the Grand Final teams, a final round of matches (Finals) will be played.
- D2.5.2 At the end of the qualifying round of matches, teams shall be ranked in descending order according to premiership points gained. The team with the greatest number of points being ranked first. Should two or more teams gain the same number of premiership points, the one which has the best percentage of points for, over points against, shall be ranked highest.
- D2.5.3 The top six teams will be graded as A Division. The bottom seven teams will be graded as B Division.
- D2.5.4 Within each division, Finals of 6 teams shall be played as follows:
 - i. Elimination Final 1: the third team shall play the sixth team.
 - ii. Elimination Final 2: the fourth team shall play the fifth team.
 - iii. First Semi Final: the winner of (i) shall play the winner of (ii).
 - iv. Second Semi Final: first team shall play the second team.
 - v. Preliminary Final: the loser of (iii) shall play the loser of (iv)
 - vi. Grand Final: the winner of (v) shall play the winner of (v).
- D2.5.5 Within each division, Finals of 7 teams shall be played as follows:
 - i. Elimination Final 1: the second team shall play the seventh team.
 - ii. Elimination Final 2: the third team shall play the sixth team.
 - iii. Elimination Final 3: the fourth team shall play the fifth team.
 - iv. First Semi Final: the second highest ranked winner of i/ii/iii shall play the third highest ranked winner of i/ii/iii.
 - v. Second Semi Final: first team shall play highest ranked winner of i or ii or iii.
 - vi. Preliminary Final: the loser of (v) shall play the winner of (iv)
 - vii. Grand Final: the winner of (v) shall play the winner of (vi).
- D2.5.6 The finals including venues, start time and change room allocation will be determined by the Football Operations Manager.
- D2.5.7 Matches will be fixtured at the highest graded team's home ground or a ground

- suitable to the League regardless of the position of the opposing team in a lower grade.
- D2.5.8 There shall be no drawn match result in the finals. All matches will be decided by playing extra time of two periods of five minutes. No time on will be played during extra time except where permitted in these by-laws.

BY-LAW D2.6 SELECTION OF PLAYERS BETWEEN TEAMS WITHIN A CLUB

- D2.6.1 Where a club's higher-grade team has a fixtured "BYE" and three or more higher grade players are selected to play in a lower grade, no more than two of them are permitted to return to the higher grade after playing one match in the lower grade. The remaining players selected may be promoted after having played at least two matches in the lower grade.
- D2.6.2 Lower grade players are permitted to play in a higher-grade match on the same weekend or round of fixtures as deemed by the Football Operations Manager.
- D2.6.3 Higher grade players are not permitted to play in a lower grade match on the same weekend or round of fixtures as deemed by the Football Operations Manager.
- D2.6.4 Where a player has been found to have breached this by-law, their team shall receive the same penalty as playing an ineligible player.

BY LAW D2.7 SCHEDULED START AND PLAYING TIMES

D2.7.1 The League shall determine the scheduled start time for each match.

D2.7.2 Playing times and breaks is:

Integrated Football	Four quarters of 15 minutes with no time on, except as permitted at By-law D2.5.6. Quarter-time break 5 minutes, half time break 10 minutes, three quarter time break 5 minutes.
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- D2.7.3 Teams are not permitted to leave the playing surface except at the half time break and full-time, or as permitted in these by-laws.
- D2.7.4 A team not ready to commence play within 5 minutes of the scheduled start time shall be fined as prescribed in Schedule A1, unless a suitable explanation for such delay is accepted by the Football Operations Manager.
- D2.7.5 A team not ready to commence play within 15 minutes of the scheduled start time shall automatically forfeit the match.

D2.7.6 Time on

The duration of a match will incur no time on, except where there is undue delay such as a seriously injured player requiring a stretcher on the playing surface, a melee, a head count, light failure, lightning, or lost or damaged ball. In these circumstances, the field umpires shall signal and/or direct both timekeepers to apply time on. Both timekeepers are to concur on stopping and re-starting time.

Where timekeepers dispute the time, the Football Operations Manager at their absolute discretion may determine the result or order the match be replayed at such time and place as they see fit.

D2.7.7 A club failing to comply with the scheduled and allocated break times shall be fined as prescribed in Schedule A1.

BY-LAW D2.8 FINALS ELIGIBILITY

D2.8.1 Eligibility for finals

To be eligible to play finals a player shall play four Integrated qualifying matches over four rounds of fixtures for their club in the current year.

BY-LAW D2.9 MODIFIED MATCH CONDITIONS

This by-law outlines match rules modified for Integrated matches only. The Laws of Australian Football, AFL Regulations and policies, League Rules and By-laws shall prevail, unless expressed otherwise in By-law D2.7.

D2.9.1 Playing surface

The ground and goal post requirements are as stated in the Laws of Australian Football, except where both teams agree a shorter playing field be adopted. This may be due to less player numbers or other reasons. In this instance, the use of portable goal posts should be placed on the 50m lines.

D2.9.2 Umpire throwing up of the ball (ball up)

A ball up shall be contested by one nominated player from each team who is only permitted to tap, punch or knock the ball. The opposing team shall be awarded a free kick where a player takes possession of the ball from this contest.

D2.9.3 Out of bounds - last possession

When the football crosses the boundary line -

- a) A free kick is awarded against the player who kicked or handballed the football across the boundary line without it being touched by an opposition player.
- b) If the football goes out of bounds after no clear possession or is touched after a clear possession, the umpire will ball up 10 metres inside the boundary line.

D2.9.4 Bouncing the ball

A player is only permitted to bounce or touch the ball on the ground twice after which they must dispose of the ball by kick or handball. Failure to do so shall see the opposing team awarded a free kick.

D2.9.5 Umpire discretion

The field umpire shall use their sole discretion to award a free kick and/or mark in general play, if in their opinion the player made the ball their sole focus; e.g. players of lesser ability may be awarded "effort" free kicks/marks to build confidence and increase participation.

D2.9.6 Winning Margin

Where a winning team's margin exceeds 60 points (10 goals) the team will only be credited with a maximum of 60-point winning margin.

D2.9.7 Mercy Rule

- a) The Mercy Rule is activated when the score between both teams is 40 points or more.
- b) When the Mercy Rule is active;
 - i. if the leading team scores a point, the trailing team will take the kick out from their half back line.

- ii. if the team leading scores a goal, the trailing team will take possession of the ball in the centre circle, therefore not requiring a ball up to restart play.
- a) If the trailing team brings the score between both teams under 40 points, the Mercy Rule is deactivated, and play will revert to normal conditions.

BY-LAW D2.10 COACHING

D2.10.1 A maximum of two coaches per team in designated orange vests are permitted to be on the playing surface during the match to deliver instructions and support players.

Any deviation from this rule must be explicitly agreed upon and acknowledged in writing by all relevant parties, including league officials. This acknowledgment can be recorded on the official team sheets (Refer to By-law D2.10.4).

D2.10.2 Prior to the commencement of the match, coaches are to discuss strategies to collectively work towards a fair contest between both teams to maximise participation for all players e.g. flow of the match, players of equal ability to be opposed to each other, players to stay in positions, players encouraged to pick the ball up, dominating players to be rotated for periods of play off the ball to encourage players of lesser abilities to increase participation.

This discussion must be documented and acknowledged by the signing of the pregame team sheet by both coaches and both umpires to ensure all parties understand and agree on match strategies. The sheet will serve as a formal record of intent and agreement.

- D2.10.3 Where a Coach does not, in the Umpires opinion, take reasonable steps to minimise winning margins to less than the Mercy Rule, the Umpire shall report the Coach to the League for 'bringing the game into disrepute'.
- **D2.10.4** Coaches and umpires must meet together in the middle of the field, away from players and supporters, at the following intervals:
 - Pre-game: To discuss game strategy and ensure all players are included regardless of ability.
 - Quarter-time, Half-time, and Three-quarter-time: To review how the game is
 flowing from a participation viewpoint and not to discuss or curate decisions
 unless requested by the umpire(s).
 - **Full-time**: To assess the spirit in which the game was played and provide feedback on inclusivity and adherence to by-laws.

BY-LAW D2.11 UMPIRING

Matches shall be umpired with an emphasis on:

- Encouraging participation from all players.
- Rewarding players who make the football their sole object.
- Keeping the play flowing by awarding free kicks.
- Avoiding scrimmages.
- **D2.11.1** The umpire/s will oversee and validate coaching and umpiring by-laws. The Umpire/s shall:

- o Ensure compliance with all pre-game and in-game discussions.
- Provide guidance to both coaches and umpires regarding the implementation of inclusive strategies.
- o Act as a neutral observer to report any breaches of league rules.
- o Serve as a mediator in any disputes arising during the game.
- **D2.11.2** The Umpires shall have the authority to report breaches directly to the Football Operations Manager for review and possible sanctions.

BY-LAW D2.12 COMPETITION INTEGRITY & PLAYER BEHAVIOR

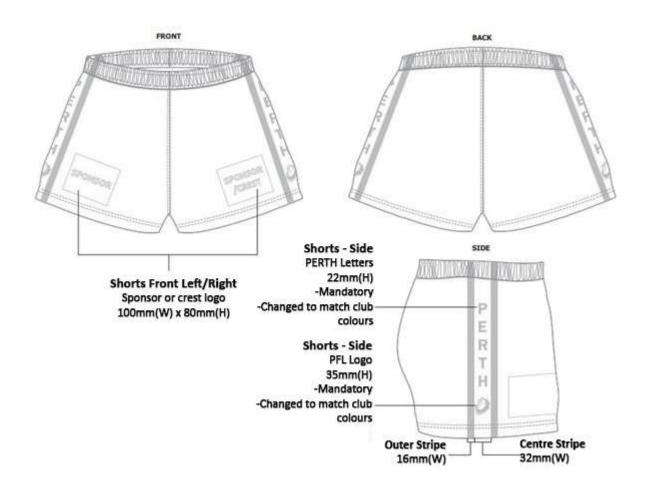
Players, spectators, and coaches can be penalised (refer BY-LAW A2.29) for behaviours not in the best interest of the game, including excessive winning margins, failure to follow inclusion strategies, or unsportsmanlike conduct.

SCHEDULE D1: INTEGRATED FOOTBALL PLAYING UNIFORM - SPECIFICATIONS











SECTION 3: ADMINISTRATIVE PROVISIONS

BY-LAW 3.1 PAYMENT DEFAULT, UNFINANCIAL WITH THE LEAGUE

- 3.1.1 Any player, Club Official or club who fails to pay their respective fees, fines or other payments for which the club is liable under these by laws by the due date or within the prescribed payment terms shall be in default of payment and deemed unfinancial with the League until such time as the outstanding amount is paid. Late payment penalties may apply.
- 3.1.2 A player or Club Official unfinancial with the League is not permitted to participate in any match until the outstanding amount is paid.
- 3.1.3 A club unfinancial with the League shall forfeit each match and lose its representation to the League until the outstanding amount is paid.
- 3.1.4 No club may participate in final round matches with a debt owing to the League.
- 3.1.5 A club expelled from the League shall lose and forfeit all interest and benefit of the club in the League, and in funds and property of the League as from the date of expulsion.

BY-LAW 3.2 CLUB AFFILIATION FEES

Club Affiliation Fees shall be paid in instalments payable by the due date. An instalment not received by the due date shall incur a fine as prescribed in Schedule A1.

BY-LAW 3.3 PAYMENT OF FINES

All fines incurred by a player, Club Official or club shall be paid by the due date. Fines not paid by the due date shall deem the player, Club Official or club as unfinancial with the League and subject to penalties prescribed in By-laws 3.1.2 or 3.1.3 of this Section.

BY-LAW 3.4 GROUND HIRE

- 3.4.1 The total cost of all ground hire, excluding use of lights, for sanctioned matches and in-season training shall be borne equally by all clubs.
- 3.4.2 Clubs shall submit invoices for ground hire no later than 31 October of the current year. Any invoice received after this date will be the responsibility of the club to pay.
- 3.4.3 The League will not be responsible for the payment of any ground hire where a club is unfinancial with the League.

BY-LAW 3.5 AGM MINUTES AND FINANCIAL REPORTS

- 3.5.1 Each club (including past player's associations aligned to the club) shall submit to the League its AGM Minutes and audited Financial Reports for the previous year before or with team nominations.
- 3.5.2 Where a club fails to comply with this by-law, the Chief Executive Officer at their own discretion, may impose a fine, may not accept the club's team nominations for the season and/or may impose match sanctions.

BY-LAW 3.6 CLUB OFFICE BEARERS

Each club shall submit to the League the names and contact details of each office bearer for the coming year by the due date. Failure to do so will incur a fine as prescribed in Schedule A1.

BY-LAW 3.7 MEMBER CLUB MEETINGS AND COMPULSORY RETURNS

- 3.7.1 Any club which is not represented at any meeting of the Member Clubs shall be fined as prescribed in Schedule A1.
- 3.7.2 Any club which does not complete and return to the League by the due date a request for information stated as a compulsory return shall be fined as prescribed in Schedule A1. The League may re-issue the request for information whereby the return is subject to the same fine if not complied with.

BY-LAW 3.8 AGREEMENTS AND SPONSORSHIPS

No player, Club Official or club is permitted to wilfully act against a League agreement, contract and/or sponsorship.

Any player, Club Official and/or club who wilfully acts against a League agreement, contract and/or sponsorship may be deemed by the Chief Executive Officer in their absolute discretion to have acted in a manner prejudicial to the good order and management of the League and subject to By-laws A2.29.11(c) and/or A2.29.11(d).

BY-LAW 3.9 ACT OR OMISSION

The Board may declare any act or omission by a player, Club Official or club not mentioned in these by-laws to be offences under these by-laws and may declare the penalty for any such offences provided that no penalty shall be imposed until a circular setting forth the offences and penalties shall have been communicated to all clubs.

SECTION 4: AWARDS AND HONOURS

BY-LAW 4.1 LIFE MEMBERSHIP

- 4.1.1 Life Membership of the League shall be awarded in accordance with Rule 5.1(d) of the Constitution of the League.
- 4.1.2 The Board may receive nominations from the League's staff or clubs, as defined in Rule 5.1 of the Constitution of the League.
- 4.1.3 The recommendation from the Board to an AGM shall consider an individual's service to the League including but not limited to years of service, the number and types of positions held by the individual over the period and the demands of these positions.

BY-LAW 4.2 PLAYER MILESTONE RECOGNITION

- 4.2.1 Individuals who have played at least 150 matches in the League are entitled to be awarded a 150 Match Card. A 150 Match Card entitles the individual to free entry to all League Finals and state representative matches. To gain free entry, the individual shall display the card on entry to the ground.
- 4.2.2 Individuals who have played 200, 300, 400 and 500 matches in the League are entitled to be awarded respective Match Recognition Certificates.
- 4.2.3 Clubs must make application to the League for player milestone recognition.

BY-LAW 4.3 CHAMPION CLUB AWARD (RON WEBSTER MEMORIAL TROPHY)

- 4.3.1 The Champion Club award will be determined by on-field and off-field performance on the club's senior teams.
- 4.3.2 On-field: Based on the club's highest-grade League and Reserve men's teams and highest-grade women's team for the year, the club shall receive 2 points for each qualifying round win, and 1 point for each qualifying round draw, and will lose 2 points for each player who is found guilty of reportable offence, 1 point for each Yellow Card issued.
- 4.3.3 Off field: Clubs will receive 2 points for each key meeting attended, 1 point for each fee instalment received by the due date, 1 point for each compulsory return submitted by the due date and will lose 1 point for every \$25 accumulated in fines.
- 4.3.4 The club with the highest tally of points at the conclusion of the qualifying rounds shall be recognised as the Champion Club for that year and awarded the Ron Webster Memorial Trophy.

BY-LAW 4.4 CHAMPION COLTS CLUB AWARD (T. K. NAYLOR TROPHY)

- 4.4.1 The Champion Colts Club award will be determined on the club's colts' teams.
- 4.4.2 On-field: Based on the club's highest grade colts team, the club shall receive 2 points for each qualifying round win, and 1 point for each qualifying round draw; and will lose 2 points for each player who is found guilty by the League of an offence worthy of a suspension during the qualifying rounds, and 2 points for each Yellow Card issued.
- 4.4.3 Off field: Clubs will receive 2 points for each key meeting attended, 1 point for each fee instalment received by the due date, 1 point for each compulsory return

submitted by the due date and will lose 1 point for every \$25 accumulated in fines.

4.4.4 The club with the highest tally of points at the conclusion of the qualifying rounds shall be recognised as the Champion Colts Club for that year and awarded the T. K. Naylor Trophy.

BY-LAW 4.5 PREMIERSHIP PENNANT AND TROPHIES

4.5.1 Men's, colts and women's competitions

a) The winner of each respective grade grand final shall be Premiers for that year and awarded a Premiership Pennant, and where named, recorded on a perpetual trophy.

b) Perpetual Trophies:

GRADE
A Grade Men's
B Grade Men's
Phil Scott Colts
Drew Banfield Colts

PREMIERSHIP TROPHY
Sandover Shield
D.R. Baker Cup
C.J. Veryard Cup
C.R. Gibson Cup

4.5.1 Integrated football competition

The winner of the Integrated football competition grand final shall be Premiers for that year and awarded a Premiership Pennant and the P. Grosser Cup.

BY-LAW 4.6 MEDALS FOR OUTSTANDING PLAY

4.6.1 Competition Medals

- a) A fairest and best player(s) shall be awarded in each grade for the year.
- b) To determine the best player for a grade; the field umpires will confer after each qualifying round match and award 3 votes, 2 votes and 1 vote to the players they regard as the best, second best and third best in the match respectively.
- c) Votes are confidential.
- d) At the conclusion of the qualifying rounds the votes from each match are tallied by the League and the player(s) with the highest number of votes is awarded the respective grade's medal subject to eligibility.
- e) The fairest component of the medal is achieved by making ineligible any player who is guilty of a reportable offence worthy of a match suspension during the qualifying rounds in the year.
- f) An ineligible player cannot win, place or be classified in the final medal rankings regardless of the number of votes they have received.
- g) Umpires cast their votes for each match independent of eligibility criteria of the players; i.e. umpires can cast votes for players who have already been suspended during that year if they perceive them to be amongst the best on the ground.
- h) The fairest and best player(s) in the A Grade Men's for the year shall be awarded the C.J. Jamieson Medal.
- i) The fairest and best player(s) in A Reserves Men's for the year shall be awarded the K. Mathews. Medal.
- j) The fairest and best player(s) in the B Grade Men's for the year shall be awarded the T.R. Howard Medal.
- k) The fairest and best player(s) in the Phil Scott Colts for the year shall be awarded the N. Donaldson Medal.

4.6.2 Grand Finals

- a) The player judged by the field umpires as the best on ground in the A Grade Men's Grand Final for the year shall be awarded the B.J Giles Medal.
- b) The player judged by the field umpires as the best on ground in the A Reserves Men's Grand Final for the year shall be awarded the S. Miller Medal.
- c) The player judged by the field umpires as the best on ground in the B Grade Men's Grand Final for the year shall be awarded the N.E Browne Medal.
- d) The player judged by the field umpires as the best on ground in the Phil Scott Colts Grand Final for the year shall be awarded the Greg Maskiell Medal.
- e) The players judged by the field umpires as the best on ground in all other grade Grand Finals for the year shall be awarded a medal.
- f) The winning players in all grade Grand Finals for the year shall be awarded a premiership medal.
- g) The umpires officiating in all grade Grand Finals for the year shall be awarded a recognition medal.

4.6.2 State Representative Matches

The player judged as the best player in the senior men's or women's state program for that year shall be awarded the L.A. Tetley Award.

BY-LAW 4.7 LEADING GOAL KICKER AWARDS

The League shall award a recognition medal to the player(s) with highest number of goals kicked at the end of the qualifying rounds in A Grade Men's, B Grade Men's, C1 Men and C2 Men, A Grade and B Grade Womens.

BY-LAW 4.8 AWARDS FOR SERVICE/SUPPORT

Awards of Service or Support may be granted to an individual, company or group who have contributed outstanding service or support to the League as seen fit by the Chief Executive Officer or Board.

BY-LAW 4.9 ADMINISTRATOR OF THE YEAR

- 4.9.1 The Administrator of the Year shall be awarded by the Chief Executive Officer to an individual who has contributed significantly to the effective administration of the club and the League for the year.
- 4.9.2 The Chief Executive Officer shall consider an individual's performance to their club including but not limited to the types of positions held by the individual over the period and the demands of these positions.

BY-LAW 4.10 PRESIDENT'S AWARD

- 4.10.1 The President's Award shall be awarded by the League President to an individual who or club which has displayed the qualities of the Spirit of the Game.
- 4.10.2 The League President may accept recommendations from individuals, clubs and League staff.

BY-LAW 4.11 COACH OF THE YEAR

- 4.11.1 The Coach of the Year shall be awarded by the Chief Executive Officer to an individual who has contributed significantly to coaching in the League for the year.
- 4.11.2 The Chief Executive Officer shall consider an individual's performance to their club including but not limited to their team's performance, player retention and game environment throughout the season.

BY-LAW 4.12 SPIRIT OF THE GAME AWARD (Wade Sturch Medal)

The Wade Sturch Medal shall be awarded by the League to an individual in the integrated competition. who has best displayed the spirit or values of the competition. (i.e. fairness, inclusion, improvement).

- a) To determine the winner; the Field Umpires and Coaches will confer after each qualifying round match and award 3 votes, 2 votes and 1 vote to the players who displays the spirit or values of the competition.
- b) Votes are confidential.
- c) At the conclusion of the qualifying rounds the votes from each match are tallied by the League and the player(s) with the highest number of votes is awarded the medal subject to eligibility.
- d) An ineligible player cannot win, place or be classified in the final medal rankings regardless of the number of votes they have received.

SECTION 5: APPLICATION FOR MEMBERSHIP (NEW CLUBS)

BY-LAW 5.1 PROBATIONARY CLUB

- 5.1.1 Subject to the League's Rules and these by-laws, a Probationary Club is considered a member club as defined in Rule 5.2 of the Constitution of the League.
- 5.1.2 A club seeking to apply as a member club of the League must first be accepted as a Probationary Club.
- 5.1.3 Applications for Probationary Club status may be accepted or rejected by the Board.
- 5.1.4 A Probationary Club shall all rights afforded to it as a member club, except it shall:
 - a) Not have voting entitlements at a general meeting of the League.
 - b) Not be entitled to property, grants, funds and sponsorships offered by the League.
- 5.1.5 A probationary membership may be up to two years to ensure the club is viable and can field senior teams before its membership will be considered by the Board for a member club as defined in Rule 5.1 of the Constitution of the League.
- 5.1.6 Where a Probationary Club does not field a team in the year, its probationary status will lapse, and the club will lose and forfeit all interest and benefit of the club in the League.
- 5.1.7 The Board can terminate the membership of a Probationary Club at any time.

BY-LAW 5.2 APPLICATION FOR MEMBERSHIP (NEW CLUB)

- 5.2.1 Applications from a club for admission to the League shall be in writing, accompanied by a \$2000 entrance fee and an additional \$500 per team to be nominated which shall be refunded should the club not be granted probationary membership.
- 5.2.2 The final date for application for membership shall be 1 September each year.

5.2.3 <u>The application shall include</u>:

- a) The name of the incorporated body (club).
- b) The names, addresses and contact details of the club office bearers.
- c) The names, addresses and contact details of the club coaches.
- d) A list of intended players stating their age and known club.
- e) The proposed playing uniform of the club.
- f) The position and description of playing grounds, changing rooms and clubrooms and whether such grounds and facilities are shared or not, and if so, upon what basis and with whom.
- g) The number of teams from the club desiring to compete in the League.
- h) Copy of its financial plan and budget for the nominated year of entry.
- i) Copy of the most recent year's financial audit.
- j) Any other relevant information including history, financial reports, previous AGM minutes and tribunal matters.
- k) Letter of support from the WAFC District and Community Football Advisory Council.
- I) Letter of support from the Local Government Authority confirming ground and facility access for training and fixtures.

- m) Letter of support from relevant junior club(s) if nominating a colt's team
- n) Evidence of notification of intent to leave and letter of support from current League (or WAFC, if applicable).
- 5.2.4 Club must advise their current League of their intention to transfer to Perth Football League by no later than 30 June of the current year. Evidence of this is to be included with the application together with acknowledgement of receipt of notification from the current League
- 5.2.5 Before an application for membership is considered by the Board, existing member clubs which may be affected by the applicant's admission will be invited to comment on the application.
- 5.2.6 The Board has the authority to place conditions on a new club entering the competition e.g. restriction on the number of teams the club can nominate; restrictions on the number of players that can be cleared from other Perth Football League clubs.
- 5.2.7 For the purpose of considering an application for membership, the Board may prior to determining whether such club should be admitted to the League examine and inspect the club records, grounds, changing rooms and facilities. The Board may make any recommendations as it sees fit concerning such club's grounds and or facilities.
- 5.2.8 If a member club wishes to change their home ground from that which has been previously approved, they must obtain permission from the Chief Executive Officer.
- 5.2.9 The Board shall determine the club's uniform including its away match uniform, and any other matter relevant to the club's competition.
- 5.2.10 In the event of more than one club desiring the same uniform and colours the Board shall determine the uniform and colour in accordance with the following priorities:
 - a) The club whose uniform was approved by the League first.
 - b) Time of application for admission.
- 5.2.11 Upon the Board determining the uniform of the club, such uniform shall be the registered uniform of that member club.
- 5.2.12 Such application shall be dealt with by the Board and if the club is admitted as a member by a resolution carried by a majority present, the club and all its players, officials and members shall in all respects be bound by and conform to the by-laws and policies of the League.