

CFWA ENDORSED PPV TEMPLATE

PLAYER POINTS SYSTEM

The following is a template Player Points System for discussion and potential implementation at a local league level.

HOW POINTS ARE ALLOCATED

1 POINT	➔	<ul style="list-style-type: none"> - Club of Origin player as per CFWA Regulation 2.20 - Hasn't played anywhere for 3 or more full football seasons (36 months)
2 POINT	➔	<ul style="list-style-type: none"> - Senior Community - Reserves/Colts - A player who has played the above at an interstate equivalent - Non aligned Juniors
3 POINT	➔	<ul style="list-style-type: none"> - Senior Community - League - WAFL Colts - A player who has played the above at an interstate equivalent
4 POINT	➔	<ul style="list-style-type: none"> - WAFL Reserves (+10 games in a season in previous 5 years) - A player who has played the above at an interstate equivalent - Vic 1 Premier Divisions
5 POINT	➔	<ul style="list-style-type: none"> - WAFL League - A player who has played the above at an interstate equivalent
6 POINT	➔	<ul style="list-style-type: none"> - AFL (1 Game in previous 5 years)

Initial Allocation - A player will be graded at the highest points value that they have achieved in the previous 5 years where they have played 5+ games at that level in a season, unless they either;

- Haven't played football for three seasons
- Received a PPV reduction through loyalty for their club

e.g. When allocating for the 2024 season, allocation based on highest level of playing experience in between 2019 – 2023 (inclusive) seasons where that player has played 5+ games

PLAYER POINTS REDUCTION – REWARDING LOYALTY

For players who are valued at more than 1 point and remain at the club will reduce by one point for each season, beginning in their third consecutive season at the club.

(Example 1)

A 5-point ex WAFL League player will reduce to a;

- 4-point player in his 3rd season
- 3-point player in his 4th season
- 2-point player in his 5th season

(Example 2)

A 3-point Senior Community League player will reduce to a;

- 2-point player in his 3rd season
- 1-point player in his 4th season

PLAYER POINTS REDUCTION – 5 YEARS SINCE HIGHEST LEVEL (NOT LOYALTY APPLICABLE)

A player will be graded at the highest points value that they have achieved in the previous 5 years where they have played 5+ games at that level in a season. The 5 year look back is rolling and should be reviewed prior to the commencement of each season upon the league receiving a request from the player's club to do so.

(Example)

A 5-point WAFL League Player who last played 7 WAFL League games in season 2013 and has since played 'A Grade WAAFL' in 2014-18 would be valued a 5 point player if he transfers in during seasons 2014, 15, 16, 17, 18. If transferring in during season 2019 he will have a player points rating of 3 given in line with that of a WAAFL A Grade Player.

*The player will also receive a points deduction for club loyalty should they remain at a particular club for three or more seasons. Club loyalty reductions are only applicable at the club that he receives them.

NUMBER OF POINTS PER CLUB

The number of points per club is to be set by the league at the end of the previous season. The league can set alternative PPV caps for each club to address inequities within the competition and to create as even a competition as possible.

When considering differing Player Points allocations per club the league should take into consideration;

- Team performance in season recently concluded
- Team success/overall performance in previous five seasons
- Community population size

CHALLENGING A PLAYERS POINT ALLOCATION

If any club considers that the points allocated to a player is inappropriate they can submit an appeal to the League General Manager, or applicable position, as soon as they have been advised of his points. The Match and Permit sub-committee, or applicable, will be responsible for confirming the correct number of points.

All player points allocations will be deemed as final once the transfer window closes (June 30th) with any allocation to stand for the remainder of that season.

IMPLIMENTATION – PLAY HQ

A list of the "player points" for each player at a club who played senior grade (either league or reserves) in the previous/current season. The list will be updated as new players come to the club, or existing players play league for the first time.

Every player that is currently a member of, or transfers into, a club will be allocate a Player Point Value on their Play HQ profile by a league administrator.

The league can ensure clubs do not exceed their Player Point ceiling by;

- Setting a team cap ceiling within the competition configuration.
- Modifying Play HQ teamsheets/competition settings to include PPV that are unable to be submitted should a team list exceed their allocated amount.
- Add a minimum number of players allowed to prevent clubs playing with fewer numbers to maximise the points they can utilise (ie fit more players with higher points by playing one or two less players)

PENALTIES

If a club wins the game and is found to have exceeded the points limit;

- loss of premiership points
- credited with "no score" and debited with the full score of their opponents.
- Fined \$250

Their opponents will receive the premiership points and credited and debited with the full scores as registered for the game.

If the club loses the game and is found to have exceeded the points limit:

- fined a total of \$250.00
- credited with "no score" and debited with the full score of their opponents.

Their opponents will be credited and debited with the full scores as registered for the game.