



**PERTH FOOTBALL
LEAGUE**

2024 CLUB HANDBOOK

Perth Football League Contacts

Andrew Dawe
CEO
andrew@perthfootball.com.au
0420 998 691

Cindy Henderson
Accounts and Administration
cindy@perthfootball.com.au
0411 591 567

Natalie Archer
Partnerships and Events
natalie@perthfootball.com.au
0422 379 004

Mark Sanders
Club Development
mark@perthfootball.com.au
0407 074 549

Jack Crawshaw
PFL Umpiring
jack@perthfootball.com.au
0405 690 010

Geoff Palmer
Football Operations Manager
geoff@perthfootball.com.au
0413 614 880

Kathy Brotherton
Football Operations Coordinator
kathy@perthfootball.com.au
0477 767 007

Jarryd Emery
Brand and Marketing
jarryd@perthfootball.com.au
0425 234 470

Adam Gileno
Marketing and Communications
adam@perthfootball.com.au
0457 917 996

GENERAL PROVISIONS

ABANDONED MATCH

Umpires and team captains come together.

Umpires record the quarter, time and score when the match was abandoned.

Matter referred to the League.

AGES

- Mens: Must have turned 16 to play.
- Colts: 16-20. **A player who turns 21 in the calendar year is ineligible to play colts.**
- Women: Turning 17 in the year to be eligible to play.

AMATEUR STATUS

Players cannot be paid to play in the PFL.

- Penalty : Ineligible to play in finals in any grade and Clubs League team will be relegated.
- Clubs are duty bound to report players who are asking for payment. Fines apply for failing to report these players.

See the PFL website for further information.

AFL DEREGISTRATION

- Players shall be automatically deregistered and not allowed further registration with the same League or another
- League if the player has accumulated a combined total of 16 weeks of suspension (or greater) in his/her football career.

APP—PFL

The PFL app allows access to information such as ground locations, match day information and scores.

BLEEDING

- Umpire stops the match and signals to time keepers.
- Player may leave at any point around the ground.
- Replacement player may enters via interchange immediately.
- Injured player returns via interchange.

COACHES

All coaches shall hold as a minimum Foundation Senior Level 1 Accreditation and be subject to the WAFC Coach Accreditation Policy. A coach is required to attain their Foundation Level 1 coaching accreditation prior to the commencement of the first match they coach.

Where a coach does not fulfil this obligation to become accredited before the first match they coach, they shall not be permitted to coach or play or act in any official capacity on match day for the remainder of that year.

COACHES DEMERIT POINTS

All coaches are accountable in maintaining the Spirit of the Game through effective player management. Where a player commits an offence detrimental to football or a reportable offence, the senior coach of the offending player's team shall receive a demerit point in accordance with the following;

- 1 point for every 1 yellow card issued in a season.
- 4 points for each melee involving their team.
- 5 points for each reportable offence of which a player in their team is found guilty.

Where a senior coach accumulates 20 demerit points or more within the current season they may be sanctioned, fined and/or suspended from coaching in the League.

CHANGEROOMS

The home team for each qualifying round match is responsible for providing the away team a changing room which is secure and clean; and providing the umpires a changing room which is separate to both teams which is secure and clean. **Alcohol is not permitted to be consumed in changerooms.**

COLTS

The Colts competition shall be a restricted age competition. A player shall have attained the minimum age of 16 to play in a PFL match. Any person who will attain the age of 21 years (in the calendar year of playing) is ineligible to play in the Colts competition.

DE-REGISTRATION

- The player forfeits their amateur status.
- The player has transferred their playing rights and is cleared to play in a club in another League/Association.
- The player whilst playing in the League has accumulated a combined total of **12 weeks suspension** or been **found guilty of a reportable offence on three separate occasions in any one year** or **receives a suspension of five weeks or more for any one incident** resulting from a reportable offence.
- The player makes a false declaration on their application for registration or transfer and clearance.

EVEN UP RULE

MENS C5 RESERVES, COLT'S, and WOMEN'S TEAMS

This rule shall only apply to qualifying round matches.

Where a teams can only field between 14 and 17 players, then the opposing team must field the same number of players on the playing surface – even up. The remaining opposing players may act as reserves. Both Team Managers shall inform the field umpires when the rule is to be applied before the commencement of the match.

If, after the start of the match, the team starting with fewer players loses a player for any reason, no further even up is required.

CONCUSSION

A player suspected of having suffered a head injury/concussion or is knocked unconscious shall be assessed by the team's trainer using the Pocket Concussion Recognition Tool (CRT), preferably within 10 minutes of the incident and record the result of the test by the conclusion of the match. Any player who FAILS the Pocket CRT assessment is not permitted to return to the playing surface. All concussions must be reported to the League NO LATER THAN 9am MONDAY.

ESCORT OF UMPIRES

The club runner from both teams shall escort the umpires from the playing surface to the change rooms at half time and at the conclusion of the match. Failure to do so will incur a fine. The official's role is to ensure umpire safety and welfare, and shall not engage physically or verbally with an umpire.

FINALS

The finals including venues and start time is at the discretion of the League.

FINALS ELIGIBILITY

Please refer to attached schedule (Frequently asked questions)

FOOTBALLS

The home team for each qualifying round match shall supply a new PFL approved football for all mens League matches from A to C2. A good condition football for Reserves, lower grades, and Women. For the 2024 season match balls must be branded with the "Sullivan Logistics"

As per our sponsorship agreement, Burley is the only brand of football to be used on match day and at training.

FORFEITS

No club shall forfeit any match nor abstain from playing any match without first advising the PFL. Should the club forfeit through insufficient numbers, the team to forfeit must be the lowest graded team of that club.

- A team that forfeits 3 matches in one season shall be withdrawn from the competition and shall not be eligible to re-nomination in the following year.
- A forfeited or abandoned qualifying match shall count as a qualifying match provided that upon the match being forfeited or abandoned the club shall have forwarded to the PFL no later than 12 noon Monday following the match the team sheets with the list of players who were selected in the match which includes the players seeking
- Finals qualification. This rule only applies to the team receiving the benefit of the forfeit or abandonment.

GOAL KICKING

It is the responsibility of the clubs to keep records of goal kickers and submit into PlayHQ by no later than 9am Monday. The PFL shall award a recognition medal to the player(s) with highest number of goals kicked at the end of the qualifying rounds in A and B Grade for both Men and Women.

HEAT POLICY

Where weather forecasts are for extreme heat; the League may direct clubs to;

- re-schedule start times to avoid hot conditions.
- extend interchange bench by two players.
- increase the number of water carriers to provide adequate drinks to players and umpires as required.
- increase the length of scheduled breaks to enable teams to leave the field for shade: quarter time and three quarter - 10 minutes, half time 25 minutes.
- provide extra field and boundary umpires.
- postpone, cancel or terminate matches.

Where a match is postponed, cancelled, or terminated, the Operations Manager at his absolute discretion may determine the result or order the match to be replayed at such time and place as he sees fit. These changes have been agreed and recommended as a way of reducing the heat stress encountered by players and umpires over weekends that could be affected by extreme heat conditions.

HEAD COUNT

- Only team captains can request a head count.
- Umpire to stop time and co-ordinate head count.
- No players permitted to enter or leave the ground.
- Umpires shall record the quarter, time and score when match was stopped.
- Offending team shall lose all points scored in the match in that quarter. Scoreboard will be adjusted.
- Where incorrectly called, the field umpire will award a free kick to be taken at the centre circle or where play was stopped whichever is greater and a 50-metre penalty shall then be imposed.
- If in the opinion of the field umpire, the head count is called to delay play, a red card shall be issued to the captain for time wasting.

LATE ARRIVING PLAYERS

Team manager or coach to advise the opposition of each player who will be arriving late.

- Player to be listed on team sheet before match.
- When player arrives, team manager to advise opposition prior to the player taking the field.
- Players who are not ready to play before half time shall not be permitted to play.

LIGHTNING

Suspension and resumption of play should follow the "30/30" rule: play should stop when the flash-to-bang count approaches 30 seconds and should not resume until 30 minutes after the last sight of lightning or sound of thunder.

MELEE

A group of eight or more players and/or club officials are grappling or otherwise struggling with one another and which in the opinion of the field umpire is likely to bring the game into disrepute or prejudice the interest or reputation of the league.

Where a melee occurs;

- All support personnel will immediately leave the playing surface.
- Field umpires will attempt to diffuse the situation without entering into the immediate area of conflict.
- Players and club officials who do not comply with a field umpire's direction to disperse may be issued with a yellow card.
- The instigating players involved in the melee may be issued with a yellow or red card.
- A player who moves from any part of the playing surface to join the melee may be issued with a yellow card, except if that player is the captain who is assisting to diffuse the melee.
- Field umpires will report the teams for misconduct
- It is not the responsibility of umpires to individually notify those involved in the melee.
- Umpires observing specific incidents within the melee (ie; striking, kicking, etc.), shall report the offenders or may offer the prescribed penalty.

If an umpire's safety is at risk, the field umpires shall come together and agree to terminate the match. All umpires will group together and leave the ground.

PERMITS

A PFL-registered player working in a country location on a FIFO arrangement is permitted to play with a country club in the district of his temporary residence without the need to obtain a Player Transfer; *i.e.* dual registered.

A player wishing to play under this arrangement shall complete a Type 2 Local Interchange Permit Form together with information from his employer certifying they are employed on a FIFO arrangement which shall be submitted in accordance with the respective country League / Association rules.

A dual registered player is not permitted to play for a country club and his WAAFL club on the same weekend, and may only play for his country club when residing in his temporary residence on his normal FIFO schedule.

Should a player's FIFO employment arrangement cease, the dual registration will also cease. If the player wishes to continue playing for his country club, he will be subject to Player Transfer or a Type 2 Local Interchange Permit, whichever is applicable.

PLAYING AREA & EQUIPMENT

The home team is responsible for having the playing surface correctly and visibly marked (including interchange, coach's box and spectator line) goal post pads and a stretcher available on the boundary. Both teams are required to use white goal flags.

PLAYING SURFACE

Where the field umpires agree the ground is unfit for play, the field umpires shall come together whereby the match shall be terminated.

PLAYING TIMES AND BREAKS

League: 4x25 min quarters with no time on.

Breaks - ¼ time 5 mins, ½ time 15 min, ¾ time 5 mins

Reserves/C5/E/Colts: 4x20 min quarters with no time

on. Breaks - ¼ time 5 mins, ½ time 15 mins, ¾ time 5 mins

Womens: 4x18 min quarters, with no time on.

Breaks - ¼ time 5 mins, ½ time 12 mins, ¾ time 5 mins

Integrated: 4x15 min quarters, with no time on.

Breaks - ¼ time 5 mins, ½ time 10 mins, ¾ time 5 mins

- Teams are not permitted to leave the playing surface except at the half-time break and full-time, or as permitted in the by-laws (ie. lightning).
- Umpires should be timing breaks to ensure the game and quarters are commencing on time.
- A team not ready to commence play within 15 minutes of the scheduled start time shall automatically forfeit the match.

PLAYING UNIFORM

- Each player shall wear the playing uniform which will comprise a club jumper, shorts and socks together with football boots.
- Players on the same team are not permitted to wear the same jumper number.
- The away team is required to wear an alternative jumper for a match where team jumpers clash in design or colour.
- The home team shall wear black or coloured shorts.
- The away team must wear white shorts. (Womens teams may wear coloured shorts).
- Each player shall wear football socks which are uniform in colour and design.

PROHIBITED ITEMS

Players shall not wear during a match;

- Any form of jewellery.
- Boot studs, plates/cleats or any protective equipment unless the field umpire(s) is satisfied that the item does not constitute a danger or increased risk of injury to other players competing in the match.
- Unapproved protective equipment.
- Fingernails, including acrylic and fake nails, must not protrude past the tip of the finger even if the participant is wearing gloves or if the nails are taped.
- Spectacles with metal frame and/or glass lenses.
- Metal hairclips

RED CARD

- For committing any reportable offence; where a field umpire deems a player or club official has committed.
- A red card offence will require a field umpire to *Order off* the playing surface the offending player or club official for the remainder of the match.
- The player or club official shall immediately leave the playing surface through the interchange area.
- **REPLACEMENT IS PERMITTED STRAIGHT AWAY.**
- The offending player or club official shall take no further part in the match or any other match on the same weekend and/or round.

REPORTS

Only WAFC appointed field, boundary and goal umpires, and club appointed field umpires are permitted to report any player, Club Official or club who is alleged to have committed or engaged in conduct which may constitute a Reportable Offence as per the Laws of Australian Football or breaches League rules, by-laws or policies. (Refer Attached Schedules)

FIELD UMPIRES

- Where a red card has been issued, the issuing field umpire in their absolute discretion but within one hour of the conclusion of the match, may offer the player or Club Official a prescribed penalty of;
- one or two yellow cards which shall be accumulated towards the player or Club Official's season record; or
suspension from playing for one week or two weeks.
- Where a prescribed penalty was offered and accepted, the field umpire shall record the penalty via Officials HQ.
- Where a prescribed penalty was offered and not accepted by the player or Club Official, the report shall be referred to the Tribunal.

NOTICE OF INVESTIGATION

- Only League Officials, WAFC Officials and Club Presidents on behalf of their club are permitted to lodge a Notice of Investigation on any player, Club Official or club who is alleged to have committed or engaged in conduct which may constitute a Reportable Offence where a player has been seriously injured or breaches League rules, by-laws or policies.
- The Notice of Investigation shall be lodged on the prescribed form which must be received by the Football Operations Manager in writing no later than 12 noon Monday following the incident or such further time as the Football Operations Manager in their absolute discretion may allow.
- A Notice of Investigation lodged by a club shall be accompanied by a \$200 bond which will be refunded if the matter is upheld.
- The Football Operations Manager shall review the Notice of Investigation and deal with the matter. (Offer penalty or refer to tribunal)

MATCH DAY REVIEW (Incident Footage)

- Only Club Presidents on behalf of their club are permitted to lodge a match day review request on behalf of their club on any player or official who is alleged to have committed or engaged in conduct which may constitute a Reportable Offence.
- The Match Day Review notice together with the match day footage of incident shall be lodged on the prescribed form which must be received by the Football Operations Manager by no later than 9.00am Monday following the incident.
- A Notice of Investigation lodged by a club shall be accompanied by a \$200 bond which will be refunded if the matter is upheld.
- Match Day Review Panel consisting of 3 members shall review the footage and should they determine a reportable offence has occurred they may issue the following sanctions including, but not limited to:
 - Reprimand
 - Suspension
 - Refer to Tribunal

Should the offending player not accept the offer made by the Match Review Panel, matter will be referred to the WAFC Perth Community Football Tribunal and bond will be forfeited

REGISTRATION

A player must be registered by the PFL to play in any match sanctioned by the PFL. A player can only be registered to play for one club of the PFL at the one time. The onus is on each player to complete online registration annually with his or her username and password via PlayHQ.

The penalty for an unregistered player is the loss of premiership points and a fine of up to \$1000. Any person who makes a false declaration on his registration/transfer shall have his registration cancelled.

A WAFL/WAFLW registered player wishing to play in the PFL shall complete a Permit request through PlayHQ.

A permitted player is not permitted to play for a WAFL/WAFLW club and their PFL club on the same weekend.

RUNNERS

- Only 2 runners permitted.
- Minimum age of 16.
- Where a team uses two runners, the runners must enter and leave the playing surface through the interchange area.
- Must be dressed in pink shirt with Toyota on the back, black shorts or trackpants and enclosed footwear.

- Runners must escort umpires from the ground.
- A runner is not permitted to:
 - interfere with the course of play, including standing and filling a space at set plays;
 - coach or remain on the field barracking;
 - engage physically or verbally with an opposition player, coach, official or umpire;
 - use foul or abusive language.
 - Runners are subject to the same investigations and penalties as a player.

SCOREBOARD

The home team must have an operational scoreboard displaying the correct scores throughout the match.

SCORES

- Scores for each match must be recorded by each goal umpire. At each break, the goal umpires shall confer and check scores.
- Within one hour of the conclusion of the match, the field umpires shall complete the final scores, fairest and best votes, and finalise any reports and fines. The field umpires shall also take a photograph of a score card and forward to the League.
- **The home team shall enter quarter-by-quarter scores into PlayHQ by 6pm Saturday evenings.**
- The home team is to retain one goal card from the match in case of a disputed final score. Where a discrepancy in the final score occurs and cannot be resolved at the conclusion of the match by the goal umpires, the matter shall be referred to the League for determination.

STRETCHER

- If a stretcher is called onto the field, time must be stopped as directed by the field umpires.
- Player must leave the ground on the stretcher and they shall not resume playing for a period of 20 minutes (excluding intervals between quarters).
- Where a stretcher enters the ground but the player elects to walk off, the player must go to the Interchange Bench.
- Player shall not resume playing for a period of 20 minutes (excluding intervals between quarters).

TEAM COMPOSITION

<u>Mens:</u>	14 min/22 max players
<u>Womens:</u>	14 min/23 max players
<u>Colts:</u>	14 min/25 max players
<u>Integrated:</u>	12 min/25 max players

TEAM SHEETS

Higher grade players are not permitted to play in a lower grade match on the same weekend.

- All players (including those who may be arriving late) shall be listed on the Official Team Sheet for each match stating:
 - i) Each player's name and jumper number participating in the match.
 - ii) Each team's **Coach, Runner and Team Manager's and Trainers name must be named on the team sheet.**
- Before the commencement of each match, each Team Manager shall present to the field umpires a copy of the team sheet.
- Clubs have until 9am Monday following the match to electronically update the team sheet on PlayHQ to replicate the team sheet confirmed by the Umpires Match Report.
- Where a player has not been listed on the respective team sheet and plays, the player will be

deemed ineligible in accordance with the by-laws.

TERMINATION OF MATCH

Should a match be terminated due to a traumatic event, it is essential clubs notify the league of the situation that has taken place as soon as possible.

Contact: Andrew Dawe 0420 998 691 or Geoff Palmer 0413 614 880

TIMEKEEPERS

- The home team is responsible for siren/bell.
- To avoid time discrepancies, both teams are to provide a timekeeper for the match who should sit together to verify start and finish times, and any umpire directions.

TIME ON

- No time on except where there is undue delay such as a seriously injured player requiring a stretcher, a melee, a head count, lost or damaged ball.
- Umpires to direct timekeepers when to apply time on.

TRANSFER

A player who wishes to play with another club must transfer from his/her former club to the destination club before he/she is eligible to play.

Application period/process

All Player Transfer applications shall be lodged via PlayHQ 1st February and 30th June in a given year. Players are to complete the transfer by following the new clubs registration link.

Refusal

The former club can refuse a transfer within the six business days via PlayHQ where the club can substantiate that the player:

- is indebted (owes money) to the club for the season he last played at the club; and/or
- is in possession of club property (e.g. jumper) that needs to be returned; and/or
- wishes to withdraw his transfer application.

24 MONTH RULE

A player who has not played competitive football in the previous 24 months and wishes to play at another club can apply for registration with that club at any time. The player's former club cannot object to the transfer.

TRAINERS

Must be dressed in the grey trainer shirt with enclosed footwear.

Trainers are subject to the same investigations and penalties as a player.

A trainer is not permitted to:

- deliver messages from the coaches to his players on the playing surface;
- interfere with the course of play, including standing and filling a space at set plays;
- coach or remain on the field barracking;
- engage physically or verbally with an opposition player, coach, official or umpire;
- use foul or abusive language.
- Trainers are required to hold a valid Level 1 Sports Trainer qualification.
- Trainers are required to report to the League any concussion test undertaken during training or a match via the online form.

TRIBUNAL (WAFC Perth Community Football Tribunal)

- The Tribunal: shall hear all reports referred to it by the Football Operations Manager.
- shall conduct hearings in accordance with its guidelines.
- may issue a caution or impose penalties as it sees fit and/or fines as permitted.

APPEAL OF TRIBUNAL DECISIONS

- Only the Football Operations Manager or the penalised player are permitted to appeal the penalties made by the Tribunal.
- The appeal shall be made in accordance with the Tribunal's guidelines.

UMPIRE APPROACH AND ESCORT

- A runner from both teams shall escort the umpires from the playing surface to the change rooms at half time and at the conclusion of the match.
- The runner's role is to ensure umpire safety and welfare, and they shall not engage physically or verbally with an umpire.
- Only team captains are permitted to approach the umpires during the quarter time and three-quarter time breaks.
- An umpire is not permitted to be approached by a team captain at half-time; or by a coach, club official or support personnel at any time.
- Players are permitted to talk to umpires during the match but at suitable times convenient to both player and umpire.
- An official from each team shall meet with the field umpires at the conclusion of the match to confirm match day administration and receive any reports or confirm prescribed penalty offers from the field umpires.

UMPIRES

- Field and boundary umpires must be dressed in the green umpire shirt, grey shorts and green socks.
- Goal umpires may either be dressed in the green umpire shirt or yellow vest.
- Where a team's field, boundary and/or goal umpire is not provided for a match, the respective team shall forfeit the match except where both teams agree for the match to proceed. Where both teams mutually agree to play the match, the final result of the match will stand.
- Field umpires shall have attained the age of 16 years. Must have AFL Level 1 Umpiring Accreditation and required to complete the online theory component of the AFL Level 1 Umpire Accreditation Course prior to umpiring their first League match for the season.
- Boundary and goal umpires shall have attained the age of 13 years.
- No field, boundary or goal umpire shall advise or coach a team by word or signal.

- Where WAFC panel appointed and pooled umpires are provided, no payment is required on the day. Payment will be made directly into their bank account.
- Payment of club umpires is the responsibility of each club.
- It is recommended each home club appoints an official to be the umpire liaison to assist umpires on match day.

Where a pooled umpire does not attend his appointed match, the club who nominated the umpire will be deemed to have forfeited their match for that match

VILIFICATION

Definition: Conduct that incites hatred towards, contempt for, ridicule of or discrimination against a person on the grounds of, including but not limited to, their race, religion, colour, gender, sexual orientation, preference or identity, or special ability/disability (mental health, injury, illness).

Resolution: The clubs and individuals concerned will take immediate action to resolve the matter. This process MUST be in private and no public statement is permitted by the clubs, players or any Club Official involved.

Complaints: An umpire may report a player, Club Official or a club, or the matter may be investigated by the League.

WATER CARRIERS

- Only 4 water carriers permitted.
- Minimum age of 13.
- Water carriers must be dressed in yellow shirt and enclosed footwear.
- Water carriers are subject to the same investigations and penalties as a player.
- A water carrier is not permitted to:
 - deliver messages from the coaches to his players on the playing surface;
 - interfere with the course of play, including standing and filling a space at set plays;
 - coach or remain on the field barracking;
 - engage physically or verbally with an opposition player, coach, official or umpire;
 - use foul or abusive language.

YELLOW CARD

- For behavior detrimental to football; where a field umpire deems a player or Club Official has committed a minor offence.
- A yellow card offence will require a field umpire to *Order off* the playing surface the offending player or Club Official for 15 minutes of playing time.
- The player or Club Official shall immediately leave the playing surface through the interchange area. Where the player or Club Official does not immediately leave the playing surface through the interchange area the player or Club Official will be issued a red card.
- REPLACEMENT IS PERMITTED STRAIGHT AWAY.
- Where a player or Club Official is issued with two yellow card offences in the same match, then they shall take no further part in the match.

WOMEN'S RULE AMMENDMENTS

- Last touch boundary throw in implemented between the arcs.
- Boundary umpires should come in off the boundary line 10 metres and throw the football in.
- Women are permitted to wear Home or Dark shorts for Home & Away Games.

FINALS ELIGIBILITY FREQUENTLY ASKED QUESTIONS – Men

A player must play at least **FIVE (5) qualifying matches over FIVE qualifying rounds of fixtures for his club in the current season.**

Fly In / Fly Out Employment/WAFL Permitted Players

These players will be eligible to play in final round matches in both competitions providing they satisfy the qualifying number of games in each.

Played 3 games in League, 1 in Reserves and 1 in Thirds. Do I qualify?

Yes, but can only play League as this is the highest grade in which he has played. (League)

Played 3 games in League, 1 in Reserves and 1 in Thirds. Club has all 3 grades in finals. Which grade can player play?

The player can only play League, irrespective if teams are playing on the same day.

Played 3 games in League, 1 in Reserves and 1 in Thirds. Club has Reserves and Thirds in finals. Can player play in finals?

No, as highest grade he played was League which makes him ineligible to play reserves or thirds.

Played 3 games in League, 1 in Reserves and 1 in Thirds. League loses week 1 of finals. Can player continue to play finals?

No, as League was the highest grade in which he could play, player can no longer participate in finals.

Played 5 games in League and 2 in Reserves. We are both in finals. Can I play Reserves if not selected in League?

Yes, but only if League and Reserves play on the same day. If League are knocked out, then he will not be able to play in Reserves because he qualified in the higher grade.

If a player has played 5 games in League and 8 in Reserves is that player eligible to play finals for either League or Reserves?

Yes, because he's played the required 5 games in the lower grade to qualify. If the League side is knocked out player is still eligible to play Reserves.

Player has qualified to play Reserves in finals. Club has League, Reserves, Thirds and Fourths in finals.

Player is not selected for League or Reserves. Can I play either Thirds or Fourths?

Where a club has more than one team playing in finals on the same day a player from a higher grade can only play in the next lowest grade. Player can only play Thirds.

Played 3 games in Reserves and 2 games in thirds. Can player play in finals?

Yes, but only Reserves.

Club has League and Reserves in finals on the same day. Can he play League.

No, player can only play Reserves.

E Grade finals Round 1, League & Reserves are playing Round 18. Can players not selected in Reserves play in the E Grade final?

No, as both teams are not playing finals only players who have qualified for E Grade finals can play.

COLTS

Can players that have played 5 games in Colts and 5 in League play a League final?

Yes.

Are they eligible to play a colt's final the following week if not selected for League?

Yes, because they played the required 5 games to qualify for colts.

If League is eliminated but Colts are still going, can they play Colt's finals if they have played League finals?

Yes, because they played the 5 games to qualify for colts.

Played 5 colts' games, can I play up?

Yes, but can only play in the highest grade that a club has. (You can only go up to League or Reserves. They cannot play in a lower grade irrespective if teams are playing in finals on the day.)

I have played in a League Final. This team has now been eliminated; can I now play in a lower grade.

You are permitted to play in a lower grade final if you have played five qualifying matches in that lower grade.

Can Colts players play for a lower Colts grade?

Yes, if teams are playing finals on the same day, he can play for the clubs next lowest Colts grade. However, where the Colts teams are not playing finals on the same day a Colts player must have played 5 qualifying matches in the lower grade Colts team.

A colt's player plays 3 games in Phil Scott Division and 3 games Brett Jones Division. Can he play finals.

Yes, but only in the Phil Scott Division, as this is the highest grade in which he has played.

NOTE: A Colts player can only play in one "COLTS" division Grand Final.

FINALS ELIGIBILITY FREQUENTLY ASKED QUESTIONS – Women

A player must play at least **FOUR (4) qualifying matches for over FOUR qualifying rounds of fixtures for her club in the current season.**

Fly In / Fly Out Employment/WAFLW Permitted Players

These players will be eligible to play in final round matches providing they satisfy the qualifying number of games.

Played 3 games in Highest Graded Team, 1 in the Second Side. Do I qualify?

Yes, but can only play in the Highest Graded Team as this is the highest grade in which she has played.

Played 3 games in Highest Graded Team, 1 in the Second Side. Club has both grades in finals. Which grade can player play?

The player can only play Highest Graded Team, irrespective if teams are playing on the same day.

Played 3 games in Highest Graded Team, 1 in the Second Side. Club has Second Side in finals. Can player play in finals?

No, as highest grade she played was the highest Graded side which makes her ineligible to play in the second side.

Played 4 games in Highest Graded Team, 4 in the Second Side. Which grade can player play?

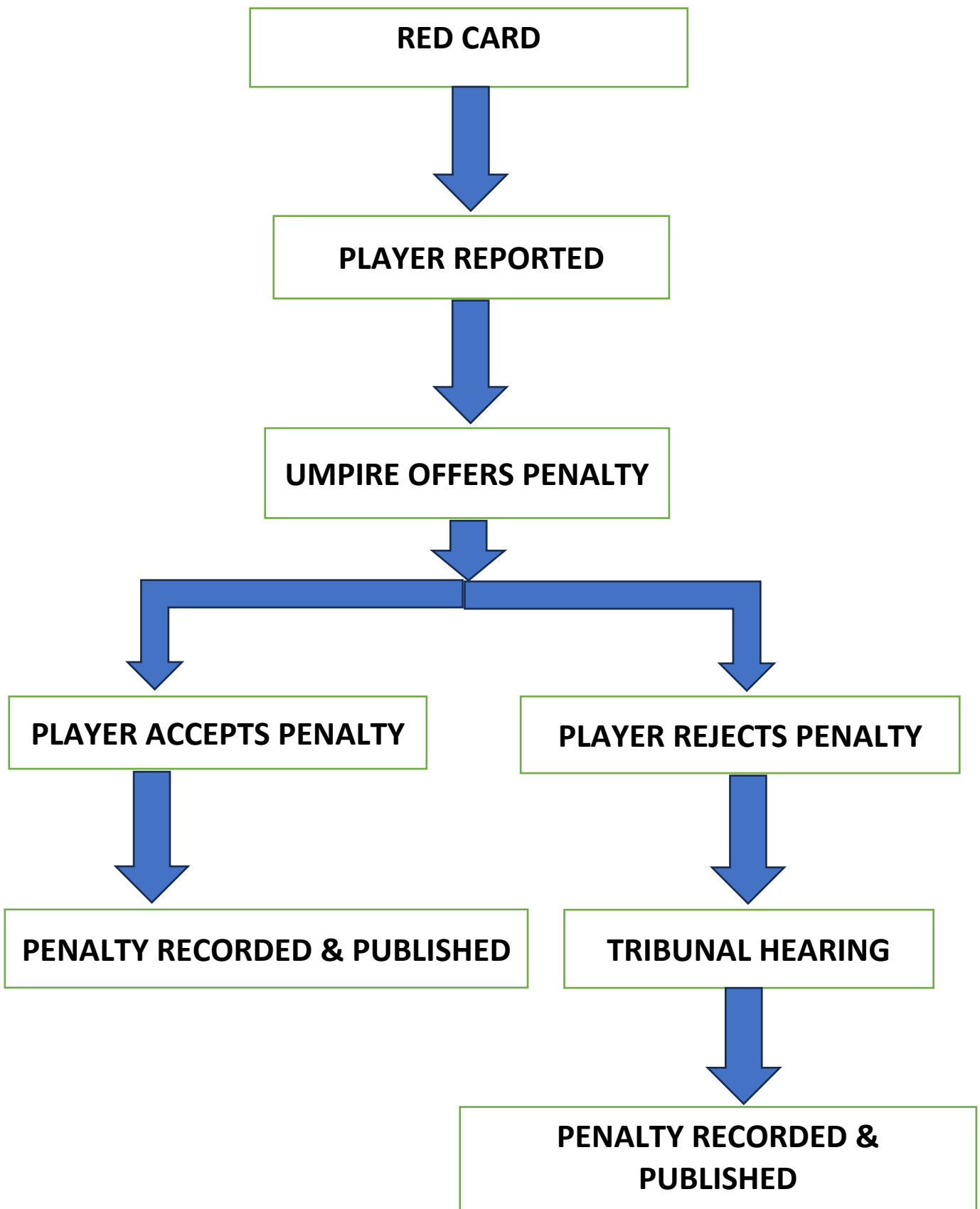
Player can play in either Grade, should the highest graded team be eliminated, player can still play in the second side.

Played no games in Highest Graded Team, 4 in the Second Side. Which grade can player play?

Player can play in either Grade, should the highest graded team be eliminated, player can still play in the second side.

July 2023

RED CARD SCHEDULE



NOI SCHEDULE

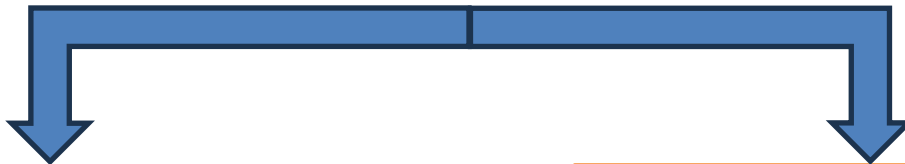
NOTICE OF INVESTIGATION



CLUB LODGES REPORT



**INVESTIGATION OFFICER
COMPLETES INQUIRY**



PLAYER ACCEPTS PENALTY

PLAYER REJECTS PENALTY



PENALTY RECORDED & PUBLISHED

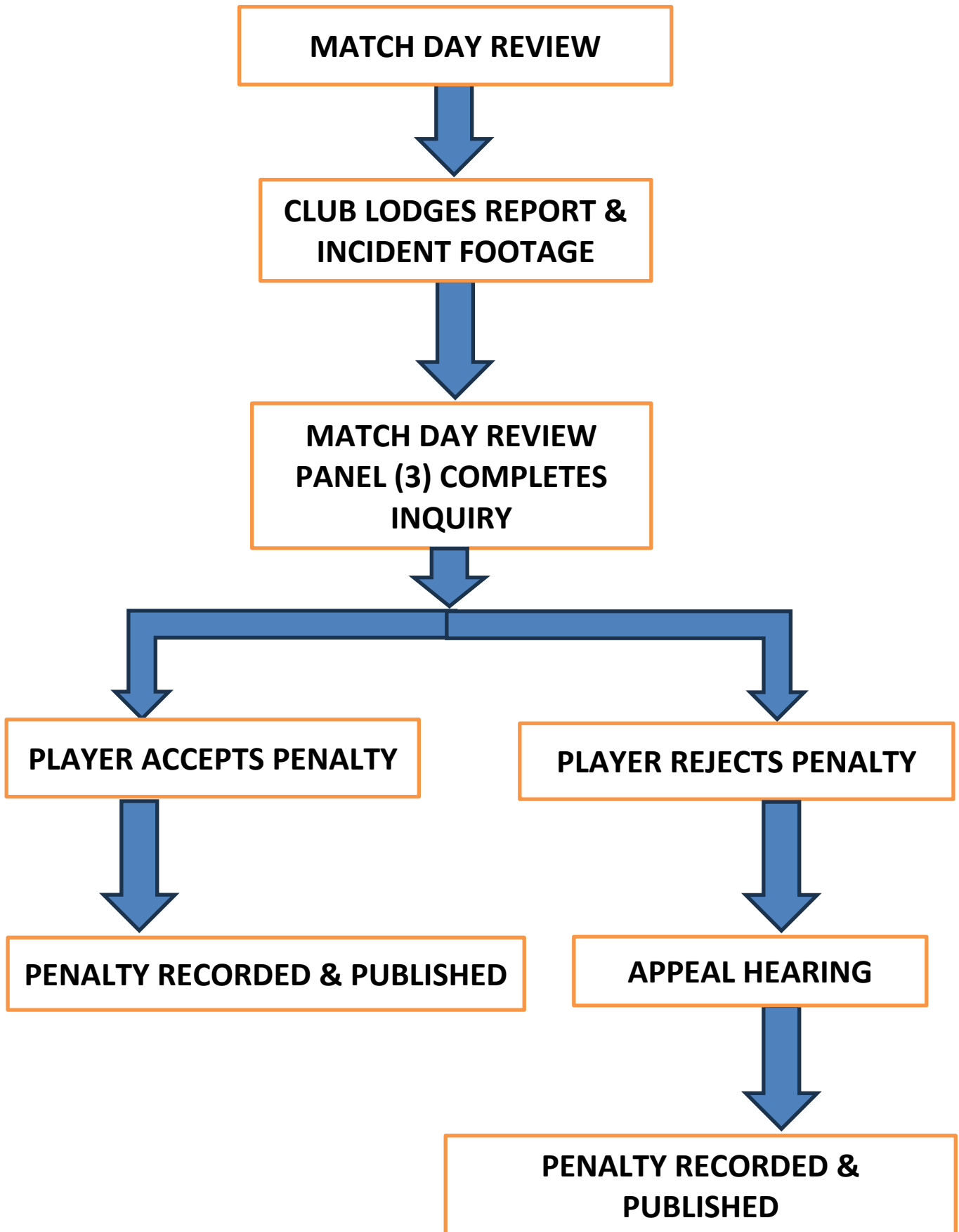


APPEAL HEARING



PENALTY RECORDED & PUBLISHED

MDR SCHEDULE



SUPPORT PERSONNEL UNIFORM – SPECIFICATIONS



RUNNER



WATER

FONT: ARIAL BLACK 40MM(H)
WAAFL LOGO 70MM(H) x 50MM(W)



TRAINER

FONT: ARIAL BLACK 40MM(H)
WAAFL LOGO 70MM(H) x 50MM(W)



UMPIRE

W AFC Supplied



GOAL

PFL LOGO 70MM(H) x 50mm(w)

